

LIBYAN INTERNATIONAL MEDICAL UNIVERSITY

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Subject: Programming II Project

Title: PlayStation Store

Description:

The user first Enters their ID, the ID has to be more than 8 characters. After the welcome screen, the user is presented with a menu of games categories (e.g, RPGs, Sports, Shooter... etc). the user chooses which category they want to browse by entering it's number then hitting the enter button. After doing that, the user is presented with the games that the category has (e.g, The RPGs has the witcher III, BloodBorne.... Etc) then entering the number of the game that the user desires and hitting the enter button. After that the user gets a screen that has information about the chosen game.. The release date, The rating, the studio, the category, the price and the description. Then whether the user wants to add the game to the cart or not.

In the bottom, the user will find the receipt. It includes the names that the user chose to add to the cart along with their prices, the total price and the total number of games.

The Visual Basic Console Application Code:

```
Module Module1
    Dim name As String
    Dim counter As Integer = 0
    Dim sum As Double = 0
    Dim ArrPrice(76) As Single
    Dim ArrGameName(76) As String
    Dim ArrBool(76) As Boolean

    Sub Main()
        infoOfGames()
        Dim newgame As New game
        Console.BackgroundColor = ConsoleColor.DarkBlue
        Console.ForegroundColor = ConsoleColor.White
        hereWelcome: FirstUserInterFace()
        Console.Clear()
        hereCat: GamesCatMenu()
        Console.CursorLeft = 38
        Dim n As Integer = Console.ReadLine
        Select Case n
            Case 1
                Console.Clear()
                hereRPG: rpgGameMenu()
                Console.CursorLeft = 38
                Dim rpgkey As Integer = Console.ReadLine
                Select Case rpgkey
```

Case 1

```
Console.Clear()
Console.CursorLeft = 25
Console.WriteLine("The Witcher III: Wild Hunt")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintWitcherInfo()
Console.WriteLine("-----")
-----")
If ArrBool(1) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")
    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")
    Dim witcherpricechoice As String = "n"
    witcherpricechoice = Console.ReadLine
    If witcherpricechoice = "y" Then
        sum = sum + ArrPrice(1)
        counter = counter + 1
        ArrBool(1) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hererpg
```

Case 2

```
Console.Clear()
Console.CursorLeft = 25
Console.WriteLine("The Elder Scrolls V: Skyrim")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintSkyrimInfo()
Console.WriteLine("-----")
-----")
If ArrBool(2) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")
    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")
    Dim skyrimpricechoice As String = "n"
    skyrimpricechoice = Console.ReadLine
    If skyrimpricechoice = "y" Then
        sum = sum + ArrPrice(2)
        counter = counter + 1
        ArrBool(2) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hererpg
```

```

        End If
    End If

    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hererpg
Case 3
    Console.Clear()
    Console.CursorLeft = 25
    Console.WriteLine("Dragon Age: Inquisition")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
")
    newgame.PrintDragonAgeInfo()
    Console.WriteLine("-----")

If ArrBool(3) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim DragonAgepricechoice As String = "n"
    DragonAgepricechoice = Console.ReadLine
    If DragonAgepricechoice = "y" Then
        sum = sum + ArrPrice(3)
        counter = counter + 1
        ArrBool(3) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hererpg
Case 4
    Console.Clear()
    Console.CursorLeft = 25
    Console.WriteLine("Assassin's Creed Odyssey")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
")
    newgame.printACOInfo()
    Console.WriteLine("-----")
-----")

If ArrBool(4) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else

```

```

        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim ACOpripricechoice As String = "n"
        ACOpripricechoice = Console.ReadLine
        If ACOpripricechoice = "y" Then
            sum = sum + ArrPrice(4)
            counter = counter + 1
            ArrBool(4) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hererpg
Case 5
    Console.Clear()
    Console.CursorLeft = 25
    Console.WriteLine("Red Dead Redemption 2")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
)

newgame.PrintRDR2info()
Console.WriteLine("-----")
-----")

If ArrBool(5) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This

Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim DRD2pripricechoice As String = "n"
    DRD2pripricechoice = Console.ReadLine
    If DRD2pripricechoice = "y" Then
        sum = sum + ArrPrice(5)
        counter = counter + 1
        ArrBool(5) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hererpg
Case 6
    Console.Clear()
    Console.CursorLeft = 29
    Console.WriteLine("Dark Souls III")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
)

newgame.PrintDarkSoulsInfo()

```

```

-----")
Console.WriteLine("-----")
If ArrBool(6) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim Darksoulspricechoice As String = "n"
    Darksoulspricechoice = Console.ReadLine
    If Darksoulspricechoice = "y" Then
        sum = sum + ArrPrice(6)
        counter = counter + 1
        ArrBool(6) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hererpg
Case 7
    Console.Clear()
    Console.CursorLeft = 33
    Console.WriteLine("BloodBorne")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
)
newgame.PrintBloodBorneInfo()
Console.WriteLine("-----")
-----")

If ArrBool(7) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim BloodBornePriceChoice As String = "n"
    BloodBornePriceChoice = Console.ReadLine
    If BloodBornePriceChoice = "y" Then
        sum = sum + ArrPrice(7)
        counter = counter + 1
        ArrBool(7) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hererpg

```

```

Case 8
Console.Clear()
Console.CursorLeft = 26
Console.WriteLine("Kingdom Come: Deliverance")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintKingdomcomeInfo()
Console.WriteLine("-----")
-----")

If ArrBool(1) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim kingdomecomePriceChoice As String = "n"
    kingdomecomePriceChoice = Console.ReadLine
    If kingdomecomePriceChoice = "y" Then
        sum = sum + ArrPrice(8)
        counter = counter + 1
        ArrBool(8) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hererpg
Case 9
Console.Clear()
Console.CursorLeft = 28
Console.WriteLine("Horizon: Zero Dawn")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintHorizonInfo()
Console.WriteLine("-----")
-----")

If ArrBool(9) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim horizonPriceChoice As String = "n"
    horizonPriceChoice = Console.ReadLine
    If horizonPriceChoice = "y" Then
        sum = sum + ArrPrice(9)
        counter = counter + 1
        ArrBool(9) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")

```

```

        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hererpg
Case 10
    Console.Clear()
    Console.CursorLeft = 30
    Console.WriteLine("Persona 5")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
")
    newgame.PrintPersona5info()
    Console.WriteLine("-----")

If ArrBool(10) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim personaPriceChoice As String = "n"
    personaPriceChoice = Console.ReadLine
    If personaPriceChoice = "y" Then
        sum = sum + ArrPrice(10)
        counter = counter + 1
        ArrBool(10) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hererpg
Case 11
    Console.Clear()
    Console.CursorLeft = 29
    Console.WriteLine("Kingdom Hearts 3")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
")
    newgame.PrintKingdomHeartsInfo()
    Console.WriteLine("-----")

If ArrBool(11) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

```

```

        Dim kingdomheartsPriceChoice As String = "n"
        kingdomheartsPriceChoice = Console.ReadLine
        If kingdomheartsPriceChoice = "y" Then
            sum = sum + ArrPrice(11)
            counter = counter + 1
            ArrBool(11) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hererpg
Case 12
    GoTo hereCat
End Select
Case 2
    Console.Clear()
    RacingGameMenu()
    Console.CursorLeft = 38
    Dim racingKey As Integer = Console.ReadLine
    Select Case racingKey
        Case 1
            Console.Clear()
            Console.CursorLeft = 27
            Console.WriteLine("Need For Speed: Most Wanted")
            Console.CursorLeft = 20
            Console.WriteLine("-----")
            newgame.PrintNFSInfo()
            Console.WriteLine("-----")
        If ArrBool(12) = True Then
            Console.ForegroundColor = ConsoleColor.Yellow
            Console.WriteLine("You Have Already Bought This
Game :v")
        Else
            Console.ForegroundColor = ConsoleColor.White
            Console.WriteLine("Do you want to add this game to
cart? Y/N")
            Dim nfsPriceChoice As String = "n"
            nfsPriceChoice = Console.ReadLine
            If nfsPriceChoice = "y" Then
                sum = sum + ArrPrice(12)
                counter = counter + 1
                ArrBool(12) = True
                Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
            End If
        End If
        Console.WriteLine("-----")
        Console.WriteLine("- Press Any Key To Exit")
        Console.WriteLine("-----")
        Console.ReadKey()
        Console.Clear()
        GoTo hereRacing
    Case 2
        Console.Clear()

```



```

Console.CursorLeft = 34
Console.WriteLine("The Crew")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintCrewInfo()
Console.WriteLine("-----")
-----")

If ArrBool(13) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim crewPriceChoice As String = "n"
    crewPriceChoice = Console.ReadLine
    If crewPriceChoice = "y" Then
        sum = sum + ArrPrice(13)
        counter = counter + 1
        ArrBool(13) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereRacing
Case 3
Console.Clear()
Console.CursorLeft = 28
Console.WriteLine("Driver: San Francisco")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintDriverInfo()
Console.WriteLine("-----")
-----")

If ArrBool(14) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim driverPriceChoice As String = "n"
    driverPriceChoice = Console.ReadLine
    If driverPriceChoice = "y" Then
        sum = sum + ArrPrice(14)
        counter = counter + 1
        ArrBool(14) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If

```

```

        Console.WriteLine("-----")
        Console.WriteLine("- Press Any Key To Exit")
        Console.WriteLine("-----")
        Console.ReadKey()
        Console.Clear()
        GoTo hereRacing
    Case 4
        Console.Clear()
        Console.CursorLeft = 29
        Console.WriteLine("GT: Gran Turismo")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
    ")
        newgame.PrintGTGTInfo()
        Console.WriteLine("-----")
    -----")

    If ArrBool(15) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This

Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to

cart? Y/N")

        Dim GTGTPriceChoice As String = "n"
        GTGTPriceChoice = Console.ReadLine
        If GTGTPriceChoice = "y" Then
            sum = sum + ArrPrice(15)
            counter = counter + 1
            ArrBool(15) = True
            Console.WriteLine("Thank you for your purchase!

" & name & ", The Game Has successfully been put in the cart! :)")
            End If
        End If
        Console.WriteLine("-----")
        Console.WriteLine("- Press Any Key To Exit")
        Console.WriteLine("-----")
        Console.ReadKey()
        Console.Clear()
        GoTo hereRacing
    Case 5
        Console.Clear()
        Console.CursorLeft = 33
        Console.WriteLine("F1: 2019")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
    ")
        newgame.PrintF1Info()
        Console.WriteLine("-----")
    -----")

    If ArrBool(16) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This

Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to

cart? Y/N")

        Dim f1PriceChoice As String = "n"
        f1PriceChoice = Console.ReadLine

```

```

        If f1PriceChoice = "y" Then
            sum = sum + ArrPrice(16)
            counter = counter + 1
            ArrBool(16) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereRacing
Case 6
    Console.Clear()
    Console.CursorLeft = 30
    Console.WriteLine("Project Cars")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
")
    newgame.PrintProjectCarsInfo()
    Console.WriteLine("-----")
-----")
    If ArrBool(17) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This
Game :v")
    Else
        Console.ForegroundColor = ConsoleColor.White
    End If
    Console.WriteLine("Do you want to add this game to
cart? Y/N")
    Dim projectcarsPriceChoice As String = "n"
    projectcarsPriceChoice = Console.ReadLine
    If projectcarsPriceChoice = "y" Then
        sum = sum + ArrPrice(17)
        counter = counter + 1
        ArrBool(17) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereRacing
Case 7
    Console.Clear()
    Console.CursorLeft = 33
    Console.WriteLine("DriveClub")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
")
    newgame.PrintDriveClubInfo()
    Console.WriteLine("-----")
-----")
    If ArrBool(18) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow

```

```

        Console.WriteLine("You Have Already Bought This
Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim driveclubPriceChoice As String = "n"
        driveclubPriceChoice = Console.ReadLine
        If driveclubPriceChoice = "y" Then
            sum = sum + ArrPrice(18)
            counter = counter + 1
            ArrBool(18) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereRacing
Case 8
    GoTo hereCat
End Select
Case 3
hereFighting:
    Console.Clear()
    FightingGamesMenu()
    Console.CursorLeft = 38
    Dim fightingKey As Integer = Console.ReadLine
    Select Case fightingKey
        Case 1
            Console.Clear()
            Console.CursorLeft = 33
            Console.WriteLine("Tekken 7")
            Console.CursorLeft = 20
            Console.WriteLine("-----")
            newgame.PrintTekkenInfo()
            Console.WriteLine("-----")
        Case 19
            If ArrBool(19) = True Then
                Console.ForegroundColor = ConsoleColor.Yellow
                Console.WriteLine("You Have Already Bought This
Game :v")

                Console.ForegroundColor = ConsoleColor.White
            Else
                Console.WriteLine("Do you want to add this game to
cart? Y/N")

                Dim tekkenPriceChoice As String = "n"
                tekkenPriceChoice = Console.ReadLine
                If tekkenPriceChoice = "y" Then
                    sum = sum + ArrPrice(19)
                    counter = counter + 1
                    ArrBool(19) = True
                    Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
                End If
            End If
            Console.WriteLine("-----")
            Console.WriteLine("- Press Any Key To Exit")

```

```

        Console.WriteLine("-----")
        Console.ReadKey()
        Console.Clear()
        GoTo hereFighting
    Case 2
        Console.Clear()
        Console.CursorLeft = 28
        Console.WriteLine("Dead Or Alive")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
    ")
        newgame.PrintDeaOrAliveInfo()
        Console.WriteLine("-----")
    -----")

    If ArrBool(20) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This
Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim doariceChoice As String = "n"
        doariceChoice = Console.ReadLine
        If doariceChoice = "y" Then
            sum = sum + ArrPrice(20)
            counter = counter + 1
            ArrBool(20) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.ReadKey()
    Console.Clear()
    GoTo hereFighting

    Case 3
        Console.Clear()
        Console.CursorLeft = 28
        Console.WriteLine("Mortal Kombat 11")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
    ")
        newgame.PrintMortalKombatInfo()
        Console.WriteLine("-----")
    -----")

    If ArrBool(21) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This
Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim mortalkombatPriceChoice As String = "n"
        mortalkombatPriceChoice = Console.ReadLine
        If mortalkombatPriceChoice = "y" Then
            sum = sum + ArrPrice(21)

```

```

        counter = counter + 1
        ArrBool(21) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereFighting
Case 4
Console.Clear()
Console.CursorLeft = 28
Console.WriteLine("Soul Calibur VI")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintSoulCaliburInfo()
Console.WriteLine("-----")
-----")

If ArrBool(22) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim soulcaliburPriceChoice As String = "n"
    soulcaliburPriceChoice = Console.ReadLine
    If soulcaliburPriceChoice = "y" Then
        sum = sum + ArrPrice(22)
        counter = counter + 1
        ArrBool(22) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereFighting
Case 5
Console.Clear()
Console.CursorLeft = 28
Console.WriteLine("Street Fighter V")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintStreetFighterInfo()
Console.WriteLine("-----")
-----")

If ArrBool(23) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

```

```

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim streetfighterPriceChoice As String = "n"
        streetfighterPriceChoice = Console.ReadLine
        If streetfighterPriceChoice = "y" Then
            sum = sum + ArrPrice(23)
            counter = counter + 1
            ArrBool(23) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereFighting
Case 6
    Console.Clear()
    Console.CursorLeft = 34
    Console.WriteLine("UFC 3")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
")
    newgame.PrintUFCInfo()
    Console.WriteLine("-----")
-----")

If ArrBool(24) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This

Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim ufcPriceChoice As String = "n"
    ufcPriceChoice = Console.ReadLine
    If ufcPriceChoice = "y" Then
        sum = sum + ArrPrice(24)
        counter = counter + 1
        ArrBool(24) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereFighting
Case 7
    Console.Clear()
    Console.CursorLeft = 30
    Console.WriteLine("Injustice 2")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
")

```

```

newgame.PrintInjusticeInfo()
Console.WriteLine("-----")
-----")

If ArrBool(25) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim injusticePriceChoice As String = "n"
    injusticePriceChoice = Console.ReadLine
    If injusticePriceChoice = "y" Then
        sum = sum + ArrPrice(25)
        counter = counter + 1
        ArrBool(25) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereFighting
Case 8
    GoTo herecat
End Select
Case 4
hereSports:
    Console.Clear()
    SportsGameMenu()
    Console.CursorLeft = 38
    Dim SportsKey As Integer = Console.ReadLine
    Select Case SportsKey
    Case 1
        Console.Clear()
        Console.CursorLeft = 33
        Console.WriteLine("NFL2019")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
-----")

newgame.PrintNFL19Info()
Console.WriteLine("-----")
-----")

If ArrBool(26) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim nflPriceChoice As String = "n"
    nflPriceChoice = Console.ReadLine
    If nflPriceChoice = "y" Then
        sum = sum + ArrPrice(26)
        counter = counter + 1
        ArrBool(26) = True

```



```

        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereSports
Case 2
Console.Clear()
Console.CursorLeft = 33
Console.WriteLine("NBA2k19")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintNBA2k19Info()
Console.WriteLine("-----")

If ArrBool(27) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim nbaPriceChoice As String = "n"
    nbaPriceChoice = Console.ReadLine
    If nbaPriceChoice = "y" Then
        sum = sum + ArrPrice(27)
        counter = counter + 1
        ArrBool(27) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereSports

Case 3
Console.Clear()
Console.CursorLeft = 34
Console.WriteLine("Fifa 19")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintFifa19Info()
Console.WriteLine("-----")
-----")

If ArrBool(28) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White

```

```

Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim fifaPriceChoice As String = "n"
    fifaPriceChoice = Console.ReadLine
    If fifaPriceChoice = "y" Then
        sum = sum + ArrPrice(28)
        counter = counter + 1
        ArrBool(28) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereSports

Case 4
    Console.Clear()
    Console.CursorLeft = 25
    Console.WriteLine("PES: Pro Evolution Soccer 2019")
    Console.CursorLeft = 20
    Console.WriteLine("-----")

    newgame.PrintPES2019Info()
    Console.WriteLine("-----")

    If ArrBool(29) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This
Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim pesPriceChoice As String = "n"
        pesPriceChoice = Console.ReadLine
        If pesPriceChoice = "y" Then
            sum = sum + ArrPrice(29)
            counter = counter + 1
            ArrBool(29) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereRacing

Case 5
    GoTo herecat
End Select
Case 5
    Console.Clear()
hereBR: BattleRoyaleGameMenu()
    Console.CursorLeft = 38

```

```

Dim BRKey As Integer = Console.ReadLine
Select Case BRKey
    Case 1
        Console.Clear()
        Console.CursorLeft = 34
        Console.WriteLine("H1Z1")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
        newgame.PrintH1Z1Info()
        Console.WriteLine("-----")
        If ArrBool(30) = True Then
            Console.ForegroundColor = ConsoleColor.Yellow
            Console.WriteLine("You Have Already Bought This
Game :v")
            Console.ForegroundColor = ConsoleColor.White
        Else
            Console.WriteLine("Do you want to add this game to
cart? Y/N")
            Dim h1z1PriceChoice As String = "n"
            h1z1PriceChoice = Console.ReadLine
            If h1z1PriceChoice = "y" Then
                sum = sum + ArrPrice(30)
                counter = counter + 1
                ArrBool(30) = True
                Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
            End If
        End If
        Console.WriteLine("-----")
        Console.WriteLine("- Press Any Key To Exit")
        Console.WriteLine("-----")
        Console.ReadKey()
        Console.Clear()
        GoTo hereBR
    Case 2
        Console.Clear()
        Console.CursorLeft = 25
        Console.WriteLine("PUBG: Player Unknown Battlegrounds")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
        newgame.PrintPUBGInfo()
        Console.WriteLine("-----")
        If ArrBool(31) = True Then
            Console.ForegroundColor = ConsoleColor.Yellow
            Console.WriteLine("You Have Already Bought This
Game :v")
            Console.ForegroundColor = ConsoleColor.White
        Else
            Console.WriteLine("Do you want to add this game to
cart? Y/N")
            Dim pubgPriceChoice As String = "n"
            pubgPriceChoice = Console.ReadLine
            If pubgPriceChoice = "y" Then
                sum = sum + ArrPrice(31)
                counter = counter + 1
                ArrBool(31) = True

```

```

        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereBR
Case 3
Console.Clear()
Console.CursorLeft = 33
Console.WriteLine("Fortnite")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintFortniteInfo()
Console.WriteLine("-----")
-----")

If ArrBool(32) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim fortnitePriceChoice As String = "n"
    fortnitePriceChoice = Console.ReadLine
    If fortnitePriceChoice = "y" Then
        sum = sum + ArrPrice(32)
        counter = counter + 1
        ArrBool(32) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereBR
Case 4
Console.Clear()
Console.CursorLeft = 29
Console.WriteLine("Apex Legends")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintApexLegendsInfo()
Console.WriteLine("-----")
-----")

If ArrBool(33) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else

```

```

        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim apexPriceChoice As String = "n"
        apexPriceChoice = Console.ReadLine
        If apexPriceChoice = "y" Then
            sum = sum + ArrPrice(33)
            counter = counter + 1
            ArrBool(33) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereBR
Case 5
    GoTo hereCat
End Select
Case 6
    Console.Clear()
heremmorpg: mmorpgGameMenu()
    Console.CursorLeft = 38
    Dim mmorpgKey As Integer = Console.ReadLine
    Select Case mmorpgKey
        Case 1
            Console.Clear()
            Console.CursorLeft = 29
            Console.WriteLine("The Elder Scrolls: Online")
            Console.CursorLeft = 20
            Console.WriteLine("-----")
            newgame.PrintTESOInfo()
            Console.WriteLine("-----")
            If ArrBool(34) = True Then
                Console.ForegroundColor = ConsoleColor.Yellow
                Console.WriteLine("You Have Already Bought This
Game :v")
            Console.ForegroundColor = ConsoleColor.White
            Else
                Console.WriteLine("Do you want to add this game to
cart? Y/N")
                Dim tesoPriceChoice As String = "n"
                tesoPriceChoice = Console.ReadLine
                If tesoPriceChoice = "y" Then
                    sum = sum + ArrPrice(34)
                    counter = counter + 1
                    ArrBool(34) = True
                    Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
                End If
            End If
            Console.WriteLine("-----")
            Console.WriteLine("- Press Any Key To Exit")
            Console.WriteLine("-----")
            Console.ReadKey()
            Console.Clear()
            GoTo heremmorpg
        Case 2

```

```

        Console.Clear()
        Console.CursorLeft = 31
        Console.WriteLine("Neverwinter")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
    ")
        newgame.PrintNeverwinterInfo()
        Console.WriteLine("-----")
    Game :v")
        If ArrBool(35) = True Then
            Console.ForegroundColor = ConsoleColor.Yellow
            Console.WriteLine("You Have Already Bought This
        Else
            Console.ForegroundColor = ConsoleColor.White
            Console.WriteLine("Do you want to add this game to
        Dim neverwinterPriceChoice As String = "n"
        neverwinterPriceChoice = Console.ReadLine
        If neverwinterPriceChoice = "y" Then
            sum = sum + ArrPrice(35)
            counter = counter + 1
            ArrBool(35) = True
            Console.WriteLine("Thank you for your purchase!
    " & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo heremmorpg
Case 3
    Console.Clear()
    Console.CursorLeft = 29
    Console.WriteLine("DC Universe: Online")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
    ")
        newgame.PrintDCInfo()
        Console.WriteLine("-----")
    Game :v")
        If ArrBool(36) = True Then
            Console.ForegroundColor = ConsoleColor.Yellow
            Console.WriteLine("You Have Already Bought This
        Else
            Console.ForegroundColor = ConsoleColor.White
            Console.WriteLine("Do you want to add this game to
        Dim dcoPriceChoice As String = "n"
        dcoPriceChoice = Console.ReadLine
        If dcoPriceChoice = "y" Then
            sum = sum + ArrPrice(36)
            counter = counter + 1
            ArrBool(36) = True
            Console.WriteLine("Thank you for your purchase!
    " & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If

```

```

        Console.WriteLine("-----")
        Console.WriteLine("- Press Any Key To Exit")
        Console.WriteLine("-----")
        Console.ReadKey()
        Console.Clear()
        GoTo heremmorpg
    Case 4
        Console.Clear()
        Console.CursorLeft = 34
        Console.WriteLine("Destiny")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
    ")
        newgame.PrintDestinyInfo()
        Console.WriteLine("-----")
    -----")

    If ArrBool(37) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This

Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to

cart? Y/N")

        Dim destinyPriceChoice As String = "n"
        destinyPriceChoice = Console.ReadLine
        If destinyPriceChoice = "y" Then
            sum = sum + ArrPrice(37)
            counter = counter + 1
            ArrBool(37) = True
            Console.WriteLine("Thank you for your purchase!

" & name & ", The Game Has successfully been put in the cart! :)")
            End If
        End If
        Console.WriteLine("-----")
        Console.WriteLine("- Press Any Key To Exit")
        Console.WriteLine("-----")
        Console.ReadKey()
        Console.Clear()
        GoTo heremmorpg
    Case 5
        Console.Clear()
        Console.CursorLeft = 33
        Console.WriteLine("PlanetSide")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
    ")
        newgame.PrintPlanetsideInfo()
        Console.WriteLine("-----")
    -----")

    If ArrBool(38) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This

Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to

cart? Y/N")

        Dim planetsidePriceChoice As String = "n"
        planetsidePriceChoice = Console.ReadLine

```

```

        If planetsidePriceChoice = "y" Then
            sum = sum + ArrPrice(38)
            counter = counter + 1
            ArrBool(38) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo heremmorpg
Case 6
    GoTo hereCat
End Select
Case 7
    Console.Clear()
    ShootToKillGameMenu()
    Console.CursorLeft = 38
    Dim shootKey As Integer = Console.ReadLine
    Select Case shootKey
        Case 1
            Console.Clear()
            Console.CursorLeft = 34
            Console.WriteLine("Overwatch")
            Console.CursorLeft = 20
            Console.WriteLine("-----")
            newgame.PrintOverwatchInfo()
            Console.WriteLine("-----")
        If ArrBool(39) = True Then
            Console.ForegroundColor = ConsoleColor.Yellow
            Console.WriteLine("You Have Already Bought This
Game :v")

            Console.ForegroundColor = ConsoleColor.White
        Else
            Console.WriteLine("Do you want to add this game to
cart? Y/N")

            Dim overwatchPriceChoice As String = "n"
            overwatchPriceChoice = Console.ReadLine
            If overwatchPriceChoice = "y" Then
                sum = sum + ArrPrice(39)
                counter = counter + 1
                ArrBool(39) = True
                Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
            End If
        End If
        Console.WriteLine("-----")
        Console.WriteLine("- Press Any Key To Exit")
        Console.WriteLine("-----")
        Console.ReadKey()
        Console.Clear()
        GoTo hereshoot
    Case 2
        Console.Clear()
        Console.CursorLeft = 34
        Console.WriteLine("DOOM")
        Console.CursorLeft = 20

```



```

        Console.WriteLine("-----")
    ")
        newgame.PrintDOOMInfo()
        Console.WriteLine("-----")
    -----")

    If ArrBool(40) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This
Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim doomPriceChoice As String = "n"
        doomPriceChoice = Console.ReadLine
        If doomPriceChoice = "y" Then
            sum = sum + ArrPrice(40)
            counter = counter + 1
            ArrBool(40) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereshoot
Case 3
    Console.Clear()
    Console.CursorLeft = 27
    Console.WriteLine("Call Of Duty: WWII")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
    ")
        newgame.PrintCODWWIIInfo()
        Console.WriteLine("-----")
    -----")

    If ArrBool(41) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This
Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim codPriceChoice As String = "n"
        codPriceChoice = Console.ReadLine
        If codPriceChoice = "y" Then
            sum = sum + ArrPrice(41)
            counter = counter + 1
            ArrBool(41) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()

```

```

        Console.Clear()
        GoTo hereshoot
    Case 4
        Console.Clear()
        Console.CursorLeft = 25
        Console.WriteLine("Tom Clancy's Rainbow Six: Seige")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
    ")
        newgame.PrintRainbow6SInfo()
        Console.WriteLine("-----")
    -----")

    If ArrBool(42) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This
Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim rainbowPriceChoice As String = "n"
        rainbowPriceChoice = Console.ReadLine
        If rainbowPriceChoice = "y" Then
            sum = sum + ArrPrice(42)
            counter = counter + 1
            ArrBool(42) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereshoot
    Case 5
        Console.Clear()
        Console.CursorLeft = 29
        Console.WriteLine("Battlefield V")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
    ")
        newgame.PrintBFVInfo()
        Console.WriteLine("-----")
    -----")

    If ArrBool(43) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This
Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim bfvPriceChoice As String = "n"
        bfvPriceChoice = Console.ReadLine
        If bfvPriceChoice = "y" Then
            sum = sum + ArrPrice(43)
            counter = counter + 1
            ArrBool(43) = True

```

```

        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereshoot
Case 6
Console.Clear()
Console.CursorLeft = 25
Console.WriteLine("Wolfenstein: The New Order")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintWolfensteinInfo()
Console.WriteLine("-----")
-----")

If ArrBool(44) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim wolfensteinPriceChoice As String = "n"
    wolfensteinPriceChoice = Console.ReadLine
    If wolfensteinPriceChoice = "y" Then
        sum = sum + ArrPrice(44)
        counter = counter + 1
        ArrBool(44) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereshoot
Case 7
Console.Clear()
Console.CursorLeft = 27
Console.WriteLine("Star Wars: Battlefront II")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintStarWarsBF2Info()
Console.WriteLine("-----")
-----")

If ArrBool(45) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else

```

```

cart? Y/N")
        Console.WriteLine("Do you want to add this game to

        Dim starwarsPriceChoice As String = "n"
        starwarsPriceChoice = Console.ReadLine
        If starwarsPriceChoice = "y" Then
            sum = sum + ArrPrice(45)
            counter = counter + 1
            ArrBool(45) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereshoot
Case 8
    GoTo hereCat
End Select
Case 8
    Console.Clear()
herepuzzle: PuzzleGameMenu()
    Console.CursorLeft = 38
    Dim PuzzleKey As Integer = Console.ReadLine
    Select Case PuzzleKey
        Case 1
            Console.Clear()
            Console.CursorLeft = 33
            Console.WriteLine("LIMBO")
            Console.CursorLeft = 20
            Console.WriteLine("-----")
            newgame.PrintLIMBOInfo()
            Console.WriteLine("-----")

            If ArrBool(46) = True Then
                Console.ForegroundColor = ConsoleColor.Yellow
                Console.WriteLine("You Have Already Bought This
Game :v")
            Console.ForegroundColor = ConsoleColor.White
            Else
                Console.WriteLine("Do you want to add this game to
cart? Y/N")
                Dim limboPriceChoice As String = "n"
                limboPriceChoice = Console.ReadLine
                If limboPriceChoice = "y" Then
                    sum = sum + ArrPrice(46)
                    counter = counter + 1
                    ArrBool(46) = True
                    Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
                End If
            End If
            Console.WriteLine("-----")
            Console.WriteLine("- Press Any Key To Exit")
            Console.WriteLine("-----")
            Console.ReadKey()
            Console.Clear()
            GoTo herepuzzle

```

```

Case 2
Console.Clear()
Console.CursorLeft = 33
Console.WriteLine("INSIDE")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintInsideInfo()
Console.WriteLine("-----")
-----")

If ArrBool(47) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim insidePriceChoice As String = "n"
    insidePriceChoice = Console.ReadLine
    If insidePriceChoice = "y" Then
        sum = sum + ArrPrice(47)
        counter = counter + 1
        ArrBool(47) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo herepuzzle
Case 3
Console.Clear()
Console.CursorLeft = 33
Console.WriteLine("Unravel")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintUnravelInfo()
Console.WriteLine("-----")
-----")

If ArrBool(48) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim unravelPriceChoice As String = "n"
    unravelPriceChoice = Console.ReadLine
    If unravelPriceChoice = "y" Then
        sum = sum + ArrPrice(48)
        counter = counter + 1
        ArrBool(48) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")

```

```

        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo herepuzzle
Case 4
    GoTo herecat
End Select
Case 9
hereAdventure:
    Console.Clear()
    AdventureGameMenu()
    Console.CursorLeft = 38
    Dim AdventureKey As Integer = Console.ReadLine
    Select Case AdventureKey
        Case 1
            Console.Clear()
            Console.CursorLeft = 33
            Console.WriteLine("Days Gone")
            Console.CursorLeft = 20
            Console.WriteLine("-----")
            newgame.PrintDaysgoneInfo()
            Console.WriteLine("-----")
            If ArrBool(49) = True Then
                Console.ForegroundColor = ConsoleColor.Yellow
                Console.WriteLine("You Have Already Bought This
Game :v")
                Console.ForegroundColor = ConsoleColor.White
            Else
                Console.WriteLine("Do you want to add this game to
cart? Y/N")
                Dim daysgonePriceChoice As String = "n"
                daysgonePriceChoice = Console.ReadLine
                If daysgonePriceChoice = "y" Then
                    sum = sum + ArrPrice(49)
                    counter = counter + 1
                    ArrBool(49) = True
                    Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
                End If
            End If
            Console.WriteLine("-----")
            Console.WriteLine("- Press Any Key To Exit")
            Console.WriteLine("-----")
            Console.ReadKey()
            Console.Clear()
            GoTo hereAdventure
        Case 2
            Console.Clear()
            Console.CursorLeft = 27
            Console.WriteLine("Uncharted 4: A Thief's End")
            Console.CursorLeft = 20
            Console.WriteLine("-----")
            newgame.PrintUncharted4Info()
            Console.WriteLine("-----")

```

```

        If ArrBool(50) = True Then
            Console.ForegroundColor = ConsoleColor.Yellow
            Console.WriteLine("You Have Already Bought This
Game :v")

            Console.ForegroundColor = ConsoleColor.White
        Else
            Console.WriteLine("Do you want to add this game to
cart? Y/N")

            Dim unchartedPriceChoice As String = "n"
            unchartedPriceChoice = Console.ReadLine
            If unchartedPriceChoice = "y" Then
                sum = sum + ArrPrice(50)
                counter = counter + 1
                ArrBool(50) = True
                Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
            End If
        End If
        Console.WriteLine("-----")
        Console.WriteLine("- Press Any Key To Exit")
        Console.WriteLine("-----")
        Console.ReadKey()
        Console.Clear()
        GoTo hereAdventure
    Case 3
        Console.Clear()
        Console.CursorLeft = 30
        Console.WriteLine("God Of War")
        Console.CursorLeft = 20
        Console.WriteLine("-----")

        newgame.PrintGodOfWarInfo()
        Console.WriteLine("-----")

        If ArrBool(51) = True Then
            Console.ForegroundColor = ConsoleColor.Yellow
            Console.WriteLine("You Have Already Bought This
Game :v")

            Console.ForegroundColor = ConsoleColor.White
        Else
            Console.WriteLine("Do you want to add this game to
cart? Y/N")

            Dim gowPriceChoice As String = "n"
            gowPriceChoice = Console.ReadLine
            If gowPriceChoice = "y" Then
                sum = sum + ArrPrice(51)
                counter = counter + 1
                ArrBool(51) = True
                Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
            End If
        End If
        Console.WriteLine("-----")
        Console.WriteLine("- Press Any Key To Exit")
        Console.WriteLine("-----")
        Console.ReadKey()
        Console.Clear()
        GoTo hereAdventure
    Case 4
        Console.Clear()

```

```

        Console.CursorLeft = 25
        Console.WriteLine("Shadow Of The Tomb Raider")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
    ")
        newgame.PrintTombRaiderInfo()
        Console.WriteLine("-----")
    -----")

    If ArrBool(52) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This
Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim tombrPriceChoice As String = "n"
        tombrPriceChoice = Console.ReadLine
        If tombrPriceChoice = "y" Then
            sum = sum + ArrPrice(52)
            counter = counter + 1
            ArrBool(52) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereAdventure
Case 5
    Console.Clear()
    Console.CursorLeft = 29
    Console.WriteLine("The Last Guardian")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
    ")
        newgame.PrintTheLastGuardianInfo()
        Console.WriteLine("-----")
    -----")

    If ArrBool(53) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This
Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim lastgPriceChoice As String = "n"
        lastgPriceChoice = Console.ReadLine
        If lastgPriceChoice = "y" Then
            sum = sum + ArrPrice(53)
            counter = counter + 1
            ArrBool(53) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If

```



```

        Console.WriteLine("-----")
        Console.WriteLine("- Press Any Key To Exit")
        Console.WriteLine("-----")
        Console.ReadKey()
        Console.Clear()
        GoTo hereAdventure
    Case 6
        Console.Clear()
        Console.CursorLeft = 29
        Console.WriteLine("Shadow Of Mordor")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
    ")
        newgame.PrintShadowOfMordorInfo()
        Console.WriteLine("-----")
    -----")
        If ArrBool(54) = True Then
            Console.ForegroundColor = ConsoleColor.Yellow
            Console.WriteLine("You Have Already Bought This
Game :v")

            Console.ForegroundColor = ConsoleColor.White
        Else
            Console.WriteLine("Do you want to add this game to
cart? Y/N")

            Dim mordorPriceChoice As String = "n"
            mordorPriceChoice = Console.ReadLine
            If mordorPriceChoice = "y" Then
                sum = sum + ArrPrice(54)
                counter = counter + 1
                ArrBool(54) = True
                Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
            End If
        End If
        Console.WriteLine("-----")
        Console.WriteLine("- Press Any Key To Exit")
        Console.WriteLine("-----")
        Console.ReadKey()
        Console.Clear()
        GoTo hereAdventure
    Case 7
        Console.Clear()
        Console.CursorLeft = 28
        Console.WriteLine("Shadow Of The Colossus")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
    ")
        newgame.PrintShadowOfTheColossusInfo()
        Console.WriteLine("-----")
    -----")
        If ArrBool(55) = True Then
            Console.ForegroundColor = ConsoleColor.Yellow
            Console.WriteLine("You Have Already Bought This
Game :v")

            Console.ForegroundColor = ConsoleColor.White
        Else
            Console.WriteLine("Do you want to add this game to
cart? Y/N")

            Dim colossusPriceChoice As String = "n"
            colossusPriceChoice = Console.ReadLine
            If colossusPriceChoice = "y" Then
                sum = sum + ArrPrice(55)

```

```

        counter = counter + 1
        ArrBool(55) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereAdventure
Case 8
Console.Clear()
Console.CursorLeft = 33
Console.WriteLine("Journey")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintJourneyInfo()
Console.WriteLine("-----")
-----")

If ArrBool(56) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim journeyPriceChoice As String = "n"
    journeyPriceChoice = Console.ReadLine
    If journeyPriceChoice = "y" Then
        sum = sum + ArrPrice(56)
        counter = counter + 1
        ArrBool(56) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereAdventure
Case 9
Console.Clear()
Console.CursorLeft = 29
Console.WriteLine("A Way Out")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintAWayOutInfo()
Console.WriteLine("-----")
-----")

If ArrBool(57) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

```

```

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim awayoutPriceChoice As String = "n"
        awayoutPriceChoice = Console.ReadLine
        If awayoutPriceChoice = "y" Then
            sum = sum + ArrPrice(57)
            counter = counter + 1
            ArrBool(57) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereAdventure
Case 10
    Console.Clear()
    Console.CursorLeft = 25
    Console.WriteLine("hellblade: Senua's Sacrifice")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
")
    newgame.PrintHellBladeInfo()
    Console.WriteLine("-----")
-----")

If ArrBool(58) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim hellbladePriceChoice As String = "n"
    hellbladePriceChoice = Console.ReadLine
    If hellbladePriceChoice = "y" Then
        sum = sum + ArrPrice(58)
        counter = counter + 1
        ArrBool(58) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereAdventure
Case 11
    GoTo hereCat
End Select
Case 10
    Console.Clear()
hereSH: SurvivalHorrorGameMenu()
    Console.CursorLeft = 38

```



```

        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereSH
Case 3
Console.Clear()
Console.CursorLeft = 30
Console.WriteLine("No Man's Sky")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintNoMansSkyInfo()
Console.WriteLine("-----")

If ArrBool(61) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim nomanPriceChoice As String = "n"
    nomanPriceChoice = Console.ReadLine
    If nomanPriceChoice = "y" Then
        sum = sum + ArrPrice(61)
        counter = counter + 1
        ArrBool(61) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereSH
Case 4
Console.Clear()
Console.CursorLeft = 33
Console.WriteLine("Fallout 4")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintFallout4Info()
Console.WriteLine("-----")
-----")

If ArrBool(62) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else

```

```

        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim falloutPriceChoice As String = "n"
        falloutPriceChoice = Console.ReadLine
        If falloutPriceChoice = "y" Then
            sum = sum + ArrPrice(62)
            counter = counter + 1
            ArrBool(62) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereSH
Case 5
    Console.Clear()
    Console.CursorLeft = 32
    Console.WriteLine("Dying Light")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
)
    newgame.PrintDyingLightInfo()
    Console.WriteLine("-----")
-----")

If ArrBool(63) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim dyinglightPriceChoice As String = "n"
    dyinglightPriceChoice = Console.ReadLine
    If dyinglightPriceChoice = "y" Then
        sum = sum + ArrPrice(63)
        counter = counter + 1
        ArrBool(63) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereSH
Case 6
    Console.Clear()
    Console.CursorLeft = 29
    Console.WriteLine("Metal Gear: Survive")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
)
    newgame.PrintMetalGearSurviveInfo()

```

```

-----")
Console.WriteLine("-----")
If ArrBool(64) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim metlgearPriceChoice As String = "n"
    metlgearPriceChoice = Console.ReadLine
    If metlgearPriceChoice = "y" Then
        sum = sum + ArrPrice(64)
        counter = counter + 1
        ArrBool(64) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereSH
Case 7
Console.Clear()
Console.CursorLeft = 33
Console.WriteLine("FarCry 5")
Console.CursorLeft = 20
Console.WriteLine("-----")
)
newgame.PrintFarCry5Info()
Console.WriteLine("-----")
-----")

If ArrBool(65) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim fc5PriceChoice As String = "n"
    fc5PriceChoice = Console.ReadLine
    If fc5PriceChoice = "y" Then
        sum = sum + ArrPrice(65)
        counter = counter + 1
        ArrBool(65) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereSH

```

```

Case 8
Console.Clear()
Console.CursorLeft = 25
Console.WriteLine("Resident Evil 7: BIOHAZARD")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintRE7Info()
Console.WriteLine("-----")
-----")

If ArrBool(66) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim re7PriceChoice As String = "n"
    re7PriceChoice = Console.ReadLine
    If re7PriceChoice = "y" Then
        sum = sum + ArrPrice(66)
        counter = counter + 1
        ArrBool(66) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
Console.WriteLine("-----")
Console.WriteLine("- Press Any Key To Exit")
Console.WriteLine("-----")
Console.ReadKey()
Console.Clear()
GoTo hereSH
Case 9
Console.Clear()
Console.CursorLeft = 33
Console.WriteLine("Until Dawn")
Console.CursorLeft = 20
Console.WriteLine("-----")
")
newgame.PrintUntilDawnInfo()
Console.WriteLine("-----")
-----")

If ArrBool(67) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim untildawnPriceChoice As String = "n"
    untildawnPriceChoice = Console.ReadLine
    If untildawnPriceChoice = "y" Then
        sum = sum + ArrPrice(67)
        counter = counter + 1
        ArrBool(67) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")

```



```

        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereSH
Case 10
    Console.Clear()
    Console.CursorLeft = 33
    Console.WriteLine("Outlast")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
")
    newgame.PrintOutlastInfo()
    Console.WriteLine("-----")

    If ArrBool(68) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This
Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim outlastPriceChoice As String = "n"
        outlastPriceChoice = Console.ReadLine
        If outlastPriceChoice = "y" Then
            sum = sum + ArrPrice(68)
            counter = counter + 1
            ArrBool(68) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereSH
Case 11
    Console.Clear()
    Console.CursorLeft = 30
    Console.WriteLine("The Evil Within")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
")
    newgame.PrintTheEvilWithinInfo()
    Console.WriteLine("-----")

    If ArrBool(69) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This
Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

```

```

        Dim evilwithinPriceChoice As String = "n"
        evilwithinPriceChoice = Console.ReadLine
        If evilwithinPriceChoice = "y" Then
            sum = sum + ArrPrice(69)
            counter = counter + 1
            ArrBool(69) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereSH
Case 12
    Console.Clear()
    Console.CursorLeft = 28
    Console.WriteLine("Friday The 3th: The Game")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
)
    newgame.PrintFridayThe13thInfo()
    Console.WriteLine("-----")
-----")

If ArrBool(70) = True Then
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.WriteLine("You Have Already Bought This
Game :v")

    Console.ForegroundColor = ConsoleColor.White
Else
    Console.WriteLine("Do you want to add this game to
cart? Y/N")

    Dim fridayPriceChoice As String = "n"
    fridayPriceChoice = Console.ReadLine
    If fridayPriceChoice = "y" Then
        sum = sum + ArrPrice(70)
        counter = counter + 1
        ArrBool(70) = True
        Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
    End If
End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereSH
Case 13
    Console.Clear()
    Console.CursorLeft = 28
    Console.WriteLine("A Plague Tale: Innocence")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
)
    newgame.PrintAPlageTaleInfo()
    Console.WriteLine("-----")
-----")

```

```

        If ArrBool(71) = True Then
            Console.ForegroundColor = ConsoleColor.Yellow
            Console.WriteLine("You Have Already Bought This
Game :v")

            Console.ForegroundColor = ConsoleColor.White
        Else
            Console.WriteLine("Do you want to add this game to
cart? Y/N")

            Dim aplaguePriceChoice As String = "n"
            aplaguePriceChoice = Console.ReadLine
            If aplaguePriceChoice = "y" Then
                sum = sum + ArrPrice(71)
                counter = counter + 1
                ArrBool(71) = True
                Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
            End If
        End If
        Console.WriteLine("-----")
        Console.WriteLine("- Press Any Key To Exit")
        Console.WriteLine("-----")
        Console.ReadKey()
        Console.Clear()
        GoTo hereSH
    Case 14
        GoTo herecat
End Select
Case 11
    Console.Clear()
    SimulatorGameMenu()
    Console.CursorLeft = 38
    Dim SimKey As Integer = Console.ReadLine
    Select Case SimKey
        Case 1
            Console.Clear()
            Console.CursorLeft = 33
            Console.WriteLine("The Sims 4")
            Console.CursorLeft = 20
            Console.WriteLine("-----")

            newgame.PrintTheSims4Info()
            Console.WriteLine("-----")

        If ArrBool(72) = True Then
            Console.ForegroundColor = ConsoleColor.Yellow
            Console.WriteLine("You Have Already Bought This
Game :v")

            Console.ForegroundColor = ConsoleColor.White
        Else
            Console.WriteLine("Do you want to add this game to
cart? Y/N")

            Dim simsPriceChoice As String = "n"
            simsPriceChoice = Console.ReadLine
            If simsPriceChoice = "y" Then
                sum = sum + ArrPrice(72)
                counter = counter + 1
                ArrBool(72) = True
                Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
            End If
        End If
    End If

```

```

        Console.WriteLine("-----")
        Console.WriteLine("- Press Any Key To Exit")
        Console.WriteLine("-----")
        Console.ReadKey()
        Console.Clear()
        GoTo hereSim
    Case 2
        Console.Clear()
        Console.CursorLeft = 26
        Console.WriteLine("Farming Simulator 2019")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
    ")
        newgame.PrintFarming2019Info()
        Console.WriteLine("-----")
    -----")

    If ArrBool(73) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This
Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim farmingPriceChoice As String = "n"
        farmingPriceChoice = Console.ReadLine
        If farmingPriceChoice = "y" Then
            sum = sum + ArrPrice(73)
            counter = counter + 1
            ArrBool(73) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereSim
    Case 3
        Console.Clear()
        Console.CursorLeft = 27
        Console.WriteLine("A Job Simulator")
        Console.CursorLeft = 20
        Console.WriteLine("-----")
    ")
        newgame.PrintJobInfo()
        Console.WriteLine("-----")
    -----")

    If ArrBool(74) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This
Game :v")

        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim jobPriceChoice As String = "n"
        jobPriceChoice = Console.ReadLine

```

```

        If jobPriceChoice = "y" Then
            sum = sum + ArrPrice(74)
            counter = counter + 1
            ArrBool(74) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereSim
Case 4
    Console.Clear()
    Console.CursorLeft = 27
    Console.WriteLine("Surgeon Simulator")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
)
    newgame.PrintSurgeonInfo()
    Console.WriteLine("-----")
-----")
    If ArrBool(75) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow
        Console.WriteLine("You Have Already Bought This
Game :v")
        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")
        Dim surgeonsimPriceChoice As String = "n"
        surgeonsimPriceChoice = Console.ReadLine
        If surgeonsimPriceChoice = "y" Then
            sum = sum + ArrPrice(75)
            counter = counter + 1
            ArrBool(75) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereSim
Case 5
    Console.Clear()
    Console.CursorLeft = 29
    Console.WriteLine("Goat Simulator")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
)
    newgame.PrintGoatInfo()
    Console.WriteLine("-----")
-----")
    If ArrBool(76) = True Then
        Console.ForegroundColor = ConsoleColor.Yellow

```

```

        Console.WriteLine("You Have Already Bought This
Game :v")
        Console.ForegroundColor = ConsoleColor.White
    Else
        Console.WriteLine("Do you want to add this game to
cart? Y/N")

        Dim goatsimPriceChoice As String = "n"
        goatsimPriceChoice = Console.ReadLine
        If goatsimPriceChoice = "y" Then
            sum = sum + ArrPrice(76)
            counter = counter + 1
            ArrBool(76) = True
            Console.WriteLine("Thank you for your purchase!
" & name & ", The Game Has successfully been put in the cart! :)")
        End If
    End If
    Console.WriteLine("-----")
    Console.WriteLine("- Press Any Key To Exit")
    Console.WriteLine("-----")
    Console.ReadKey()
    Console.Clear()
    GoTo hereSim
Case 6
    GoTo herecat
End Select
Case 12
    PrintReceipt()
    GoTo herecat
Case 13
    Console.Clear()
    GoTo hereWelcome
End Select
Console.ReadKey()
End Sub
Public Sub FirstUserInterFace()
    Console.WriteLine()
    Console.WriteLine()
    Console.WriteLine()
    Console.WriteLine()
    Console.WriteLine()
    Console.WriteLine()
    Console.WriteLine()
    Console.CursorLeft = 18
    Dim hi As String
    Dim name2 As Boolean
    Do
        Console.CursorLeft = 18
        Console.Write("please enter your ID : ")
        name = Console.ReadLine
        If Len(name) > 8 Then
            name2 = True
        Else
            Console.Clear()
            Console.WriteLine()
            Console.WriteLine()
            Console.WriteLine()
            Console.WriteLine()
            Console.WriteLine()
            Console.WriteLine()
            Console.WriteLine()
            Console.CursorLeft = 18
            Console.ForegroundColor = ConsoleColor.Red

```

```

        Console.WriteLine("ERROR! ID must be more than 8 letters or
numbers")
        Console.ForegroundColor = ConsoleColor.White
    End If
    Loop Until name2 = True
hereHi: hi = "Welcome to PlayStation Store " & name & " :)"
    Console.Clear()
    Console.WriteLine()
    Console.WriteLine()
    Console.WriteLine()
    Console.WriteLine()
    Console.WriteLine()
    Console.WriteLine()
    Console.CursorLeft = 20
    Console.ForegroundColor = ConsoleColor.Cyan
    Console.WriteLine(New String("-", Len(hi)))
    Console.CursorLeft = 20
    Console.ForegroundColor = ConsoleColor.White
    Console.WriteLine(hi)
    Console.CursorLeft = 20
    Console.ForegroundColor = ConsoleColor.Cyan
    Console.WriteLine(New String("-", Len(hi)))
    Console.CursorLeft = 27
    Console.ForegroundColor = ConsoleColor.White
    Console.Write("Press any key to continue")
    Console.ReadKey()
End Sub
Public Sub GamesCatMenu()
    Console.Clear()
    Console.CursorLeft = 15
    Console.ForegroundColor = ConsoleColor.White
    Console.WriteLine("Choose one of the following game categories :")
    Console.CursorLeft = 15
    Console.ForegroundColor = ConsoleColor.Cyan
    Console.WriteLine("-----")
    Console.WriteLine()
    Console.WriteLine()
    Console.CursorLeft = 30
    Console.ForegroundColor = ConsoleColor.White
    Console.WriteLine("1 - RPG")
    Console.CursorLeft = 18
    Console.ForegroundColor = ConsoleColor.Cyan
    Console.WriteLine("|-----|")
    Console.CursorLeft = 30
    Console.ForegroundColor = ConsoleColor.White
    Console.WriteLine("2 - Racing")
    Console.CursorLeft = 18
    Console.ForegroundColor = ConsoleColor.Cyan
    Console.WriteLine("|-----|")
    Console.CursorLeft = 30
    Console.ForegroundColor = ConsoleColor.White
    Console.WriteLine("3 - fighting Games")
    Console.CursorLeft = 18
    Console.ForegroundColor = ConsoleColor.Cyan
    Console.WriteLine("|-----|")
    Console.CursorLeft = 30
    Console.ForegroundColor = ConsoleColor.White
    Console.WriteLine("4 - Sports")
    Console.CursorLeft = 18
    Console.ForegroundColor = ConsoleColor.Cyan
    Console.WriteLine("|-----|")
    Console.CursorLeft = 30

```

```

Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("5 - Battle Royale")
Console.CursorLeft = 18
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("|-----|")
Console.CursorLeft = 30
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("6 - MMORPG")
Console.CursorLeft = 18
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("|-----|")
Console.CursorLeft = 30
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("7 - shoot To Kill")
Console.CursorLeft = 18
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("|-----|")
Console.CursorLeft = 30
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("8 - Puzzle")
Console.CursorLeft = 18
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("|-----|")
Console.CursorLeft = 30
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("9 - Adventure")
Console.CursorLeft = 18
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("|-----|")
Console.CursorLeft = 30
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("10 - Survival/Horror")
Console.CursorLeft = 18
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("|-----|")
Console.CursorLeft = 30
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("11 - Simulator")
Console.CursorLeft = 18
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("|-----|")
Console.CursorLeft = 30
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("12 - ")
Console.ForegroundColor = ConsoleColor.Yellow
Console.WriteLine("Print Receipt")
Console.CursorLeft = 18
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("|-----|")
Console.CursorLeft = 30
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("13 - ")
Console.ForegroundColor = ConsoleColor.Red
Console.WriteLine("Exit Menu")
Console.CursorLeft = 15
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.ForegroundColor = ConsoleColor.White
End Sub
Public Sub rpgGameMenu()
    Console.CursorLeft = 35
    Console.ForegroundColor = ConsoleColor.White

```



```
Console.WriteLine("The RPGs")
Console.CursorLeft = 32
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.WriteLine()
Console.WriteLine()
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("1- The Witcher III: Wild hunt")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("2- The Elder Scrolls V: Skyrim")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("3- Dragon Age: Inquisition")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("4- Assassin's Creed: Odyssey")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("5- Red Dead Redemption 2")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("6- Dark Souls III")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("7- BloodBorne")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("8- Kingdom Come: Deliverance")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("9- Horizon: Zero Dawn")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
```

```

Console.WriteLine("10- Persona 5")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("11- Kingdom Hearts III")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.Write("12 - ")
Console.ForegroundColor = ConsoleColor.Red
Console.WriteLine("Exit RPG Menu")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.ForegroundColor = ConsoleColor.White
End Sub
Public Sub RacingGameMenu()
Console.CursorLeft = 35
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("Racing Games")
Console.CursorLeft = 32
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.WriteLine()
Console.WriteLine()
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("1- Need For Speed: Most Wanted 2012")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("2- The Crew")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("3- Driver: San Franciso")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("4- GT: Gran Turismo")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("5- F1: 2019")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("6- Project Cars")

```

```

Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("7- Drive Club")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("8 - ")
Console.ForegroundColor = ConsoleColor.Red
Console.WriteLine("Exit Racing Games Menu")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.ForegroundColor = ConsoleColor.White
End Sub
Public Sub FightingGamesMenu()
Console.CursorLeft = 35
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("Fighting Games")
Console.CursorLeft = 32
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.WriteLine()
Console.WriteLine()
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("1- Tekken 7")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("2- Dead Or ALive")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("3- Mortal Kombat 11")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("4- Soul Calibur VI")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("5- Street Fighter V")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("6- UFC 3")
Console.CursorLeft = 20

```

```

Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("7- Injustice 2")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.Write("8 - ")
Console.ForegroundColor = ConsoleColor.Red
Console.WriteLine("Exit Fighting Games Menu")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.ForegroundColor = ConsoleColor.White
End Sub
Public Sub SportsGameMenu()
Console.CursorLeft = 35
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("Sports Games")
Console.CursorLeft = 32
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.WriteLine()
Console.WriteLine()
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("1- NFL19")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("2- NBA2k19")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("3- Fifa19")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("4- PES2019")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.Write("5 - ")
Console.ForegroundColor = ConsoleColor.Red
Console.WriteLine("Exit Sports Games Menu")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.ForegroundColor = ConsoleColor.White
End Sub
Public Sub BattleRoyaleGameMenu()

```

```

Console.CursorLeft = 35
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("Battle Royale Games")
Console.CursorLeft = 32
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.WriteLine()
Console.WriteLine()
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("1- H1Z1")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("2- PUBG: Player Unknown BattleGrounds")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("3- Fortnite")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("4- Apex Legends")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("5 - ")
Console.ForegroundColor = ConsoleColor.Red
Console.WriteLine("Exit Battle Royale Games Menu")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.ForegroundColor = ConsoleColor.White
End Sub
Public Sub mmorpgGameMenu()
Console.CursorLeft = 35
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("The MMORPGs")
Console.CursorLeft = 32
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.WriteLine()
Console.WriteLine()
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("1- The Elder Scrolls Online")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("2- NeverWinter")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan

```

```

Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("3- DC Universe Online")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("4- Destiny")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("5- PlanetSide")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("6 - ")
Console.ForegroundColor = ConsoleColor.Red
Console.WriteLine("Exit MMORPGs Menu")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.ForegroundColor = ConsoleColor.White
End Sub
Public Sub ShootToKillGameMenu()
Console.CursorLeft = 35
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("Shooter Games")
Console.CursorLeft = 32
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.WriteLine()
Console.WriteLine()
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("1- OverWatch")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("2- DOOM")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("3- Call Of Duty: WWII")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("4- Tom Clancy's Rainbow Six Seige")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")

```

```

Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("5- Battlefield V")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("6- Wolfenstein: The New World Order")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("7- Star Wars: BattleFront II")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("8 - ")
Console.ForegroundColor = ConsoleColor.Red
Console.WriteLine("Exit Shooter Games Menu")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.ForegroundColor = ConsoleColor.White
End Sub
Public Sub PuzzleGameMenu()
Console.CursorLeft = 35
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("Puzzle Games")
Console.CursorLeft = 32
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.WriteLine()
Console.WriteLine()
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("1- LIMBO")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("2- Inside")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("3- Unravel")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("4 - ")
Console.ForegroundColor = ConsoleColor.Red
Console.WriteLine("Exit Puzzle Games Menu")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan

```

```

    Console.WriteLine("-----")
    Console.ForegroundColor = ConsoleColor.White
End Sub
Public Sub AdventureGameMenu()
    Console.CursorLeft = 35
    Console.ForegroundColor = ConsoleColor.White
    Console.WriteLine("Adventure Games")
    Console.CursorLeft = 32
    Console.ForegroundColor = ConsoleColor.Cyan
    Console.WriteLine("-----")
    Console.WriteLine()
    Console.WriteLine()
    Console.CursorLeft = 25
    Console.ForegroundColor = ConsoleColor.White
    Console.WriteLine("1- Days Gone")
    Console.CursorLeft = 20
    Console.ForegroundColor = ConsoleColor.Cyan
    Console.WriteLine("-----")
    Console.CursorLeft = 25
    Console.ForegroundColor = ConsoleColor.White
    Console.WriteLine("2- Uncharted 4")
    Console.CursorLeft = 20
    Console.ForegroundColor = ConsoleColor.Cyan
    Console.WriteLine("-----")
    Console.CursorLeft = 25
    Console.ForegroundColor = ConsoleColor.White
    Console.WriteLine("3- God Of War")
    Console.CursorLeft = 20
    Console.ForegroundColor = ConsoleColor.Cyan
    Console.WriteLine("-----")
    Console.CursorLeft = 25
    Console.ForegroundColor = ConsoleColor.White
    Console.WriteLine("4- Shadow of The Tomb Raider")
    Console.CursorLeft = 20
    Console.ForegroundColor = ConsoleColor.Cyan
    Console.WriteLine("-----")
    Console.CursorLeft = 25
    Console.ForegroundColor = ConsoleColor.White
    Console.WriteLine("5- The Last guardian")
    Console.CursorLeft = 20
    Console.ForegroundColor = ConsoleColor.Cyan
    Console.WriteLine("-----")
    Console.CursorLeft = 25
    Console.ForegroundColor = ConsoleColor.White
    Console.WriteLine("6- MiddleEarth: Shadow of Mordor")
    Console.CursorLeft = 20
    Console.ForegroundColor = ConsoleColor.Cyan
    Console.WriteLine("-----")
    Console.CursorLeft = 25
    Console.ForegroundColor = ConsoleColor.White
    Console.WriteLine("7- Shadow of The Colossus")
    Console.CursorLeft = 20
    Console.ForegroundColor = ConsoleColor.Cyan
    Console.WriteLine("-----")
    Console.CursorLeft = 25
    Console.ForegroundColor = ConsoleColor.White
    Console.WriteLine("8- Journey")
    Console.CursorLeft = 20
    Console.ForegroundColor = ConsoleColor.Cyan
    Console.WriteLine("-----")
    Console.CursorLeft = 25
    Console.ForegroundColor = ConsoleColor.White

```



```

Console.WriteLine("9- A Way Out")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("10- Hellblade: Senua's Sacrifice")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.Write("11 - ")
Console.ForegroundColor = ConsoleColor.Red
Console.WriteLine("Exit Adventure Games Menu")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.ForegroundColor = ConsoleColor.White
End Sub
Public Sub SurvivalHorrorGameMenu()
Console.CursorLeft = 35
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("Survival/Horror Games")
Console.CursorLeft = 32
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.WriteLine()
Console.WriteLine()
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("1- ARK Survival Evolved")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("2- The Last Of Us")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("3- No Man's Sky")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("4- FallOut 4")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("5- Dying Light")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("6- Metal Gear Survive")

```

```

Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("7- FarCry 5")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("8- Resident Evil 7")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("9- Until Dawn")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("10- Outlast")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("11- The Evil Within")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("12- Friday The 13th")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("13- A Plague Tale: Innocence")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("14 - ")
Console.ForegroundColor = ConsoleColor.Red
Console.WriteLine("Exit Survival\Horror Games Menu")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.ForegroundColor = ConsoleColor.White
End Sub
Public Sub SimulatorGameMenu()
Console.CursorLeft = 35
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("Simulator Games")
Console.CursorLeft = 32
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")

```

```

Console.WriteLine()
Console.WriteLine()
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("1- The Sims 4")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("2- Farming Simulator 19")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("3- Job Simulator")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("4- Surgeon Simulator")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("5- Goat Simulator")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.CursorLeft = 25
Console.ForegroundColor = ConsoleColor.White
Console.WriteLine("6 - ")
Console.ForegroundColor = ConsoleColor.Red
Console.WriteLine("Exit Simulator Games Menu")
Console.CursorLeft = 20
Console.ForegroundColor = ConsoleColor.Cyan
Console.WriteLine("-----")
Console.ForegroundColor = ConsoleColor.White
End Sub
Public Class game
    Public releaseDate As String
    Public gameCat As String
    Public studio As String
    Public rating As String
    Public description As String
    Public price As Single
    Public Sub PrintWitcherInfo()
        Console.WriteLine("Release Date : 19/May/2015")
        Console.WriteLine("Rating : 10/10")
        Console.WriteLine("Category : RPG ")
        Console.WriteLine("Studio : CD Projekt Red")
        Console.WriteLine("Price : 59.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("The Witcher 3: Wild Hunt is a 2015 action role-
playing game developed and published by CD Projekt, based on The Witcher series
of fantasy novels by Andrzej Sapkowski. It is the sequel to the 2011 game The
Witcher 2: Assassins of Kings. Played in an open world with a third-person
perspective, players control protagonist Geralt of Rivia, a monster hunter
known as a witcher, who is looking for his missing adopted daughter on the run

```

from the Wild Hunt: an otherworldly force determined to capture and use her powers. Players battle the game's many dangers with weapons and magic, interact with non-player characters, and complete main-story and side quests to acquire experience points and gold, which are used to increase Geralt's abilities and purchase equipment. Its central story has several endings, determined by the player's choices at certain points in the game.")

```
End Sub
```

```
Public Sub PrintSkyrimInfo()
```

```
    Console.WriteLine("Release Date : 11/Nov/2011")
```

```
    Console.WriteLine("Rating : 9.5/10")
```

```
    Console.WriteLine("Category : RPG ")
```

```
    Console.WriteLine("Studio : Bethesda")
```

```
    Console.WriteLine("Price : 19.99$")
```

```
    Console.WriteLine("Description : ")
```

```
    Console.WriteLine("The game's main story revolves around the player
```

character's quest to defeat Alduin the World-Eater, a dragon who is prophesied to destroy the world. The game is set 200 years after the events of Oblivion and takes place in Skyrim, the northernmost province of Tamriel. Over the course of the game, the player completes quests and develops the character by improving skills. The game continues the open-world tradition of its predecessors by allowing the player to travel anywhere in the game world at any time, and to ignore or postpone the main storyline indefinitely.")

```
End Sub
```

```
Public Sub PrintDragonAgeInfo()
```

```
    Console.WriteLine("Release Date : 18/Nov/2014")
```

```
    Console.WriteLine("Rating : 8.8/10")
```

```
    Console.WriteLine("Category : RPG ")
```

```
    Console.WriteLine("Studio : BioWare")
```

```
    Console.WriteLine("Price : 34.99$")
```

```
    Console.WriteLine("Description : ")
```

```
    Console.WriteLine("Gameplay of Dragon Age: Inquisition is similar
```

to its predecessors and mostly consists of elements found in a typical action role-playing game; players control their customized Inquisitor, and the companions they meet. They can defeat enemies with swords and magic, complete side quests, interact with non-playable characters, and progress through the main story. Players mainly control their protagonists in a third-person view, though a traditional role-playing game top down camera angle is also available.")

```
End Sub
```

```
Public Sub printACOInfo()
```

```
    Console.WriteLine("Release Date : 5/Oct/2018")
```

```
    Console.WriteLine("Rating : 9/10")
```

```
    Console.WriteLine("Category : RPG ")
```

```
    Console.WriteLine("Studio : Ubisoft")
```

```
    Console.WriteLine("Price : 59.99$")
```

```
    Console.WriteLine("Description : ")
```

```
    Console.WriteLine("The player character, Alexios or Kassandra, is a
```

mercenary, and a descendant of the Spartan king Leonidas I. They inherit his broken spear, which is forged into a blade to become a weapon that grants the player special abilities in combat. The game uses a skill tree system that allows the player to unlock new abilities.[5] The three skill trees are hunter, which focuses on ranged attacks through use of a bow & arrow, warrior, which focuses on weapons based combat (swords, spears, axes etc.), and assassin, which focuses on stealth & silent take-downs. This replaces the system used in Origins, which granted the player a series of passive abilities.")

```
End Sub
```

```
Public Sub PrintRDR2info()
```

```
    Console.WriteLine("Release Date : 26/Oct/2018")
```

```
    Console.WriteLine("Rating : 10/10")
```

```
    Console.WriteLine("Category : RPG ")
```

```
    Console.WriteLine("Studio : Rockstar Games")
```

```
    Console.WriteLine("Price : 59.99$")
```

```

        Console.WriteLine("Description : ")
        Console.WriteLine("Red Dead Redemption 2 is a Western-themed
action-adventure game. Played from a first or third-person perspective, the
game is set in an open-world environment featuring a fictionalized version of
the Western U.S. The game features both single-player and online multiplayer
components released under Red Dead Online. The player controls outlaw Arthur
Morgan, member of the Van Der Linde gang, as he completes numerous missions–
linear scenarios with set objectives–in order to progress through the story.
Outside of missions, the player may freely roam its interactive world. The
player may engage into combat with enemies using melee attacks, firearms, or
explosives. Combat has been refined from the game's predecessor, and notable
new mechanics consist of dual-wielding and the ability to use a bow. Unlike in
the previous game, the player is granted the ability to swim.")
    End Sub
    Public Sub PrintDarkSoulsInfo()
        Console.WriteLine("Release Date : 24/Mar/2016")
        Console.WriteLine("Rating : 9.5/10")
        Console.WriteLine("Category : RPG ")
        Console.WriteLine("Studio : Bandai Namco")
        Console.WriteLine("Price : 34.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("Dark Souls III is an action role-playing game
played in a third-person perspective, similar to previous games in the series.
According to lead director and series creator Hidetaka Miyazaki, the game's
gameplay design followed closely from Dark Souls II.[1] Players are equipped
with a variety of weapons to fight against enemies, such as bows, throwable
projectiles, and swords. Shields can act as secondary weapons but they are
mainly used to deflect enemies' attacks and protect the player from suffering
damage.")
    End Sub
    Public Sub PrintBloodBorneInfo()
        Console.WriteLine("Release Date : 24/Mar/2015")
        Console.WriteLine("Rating : 9/10")
        Console.WriteLine("Category : RPG ")
        Console.WriteLine("Studio : Sony Computer Entertainment")
        Console.WriteLine("Price : 19.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("Bloodborne is an action role-playing game played
from a third-person perspective and features elements similar to those found in
the Souls series of games, particularly Demon's Souls and Dark Souls.[1] The
player makes their way through different locations within the decrepit Gothic
world of Yharnam, while battling varied enemies, including bosses,[2]
collecting different types of useful items that have many uses, interacting
with the strange non-player characters,[3] opening up shortcuts, and continuing
through the main story.")
    End Sub
    Public Sub PrintKingdomcomeInfo()
        Console.WriteLine("Release Date : 13/Feb/2018")
        Console.WriteLine("Rating : 8/10")
        Console.WriteLine("Category : RPG ")
        Console.WriteLine("Studio : Warhorse Studios")
        Console.WriteLine("Price : 54.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("Kingdom Come: Deliverance is an action role-
playing game set in an open world environment and played from a first-person
perspective which utilizes a classless role-playing system, allowing the player
to customize their skills to take on roles such as a warrior, bard, thief or
their hybrids. Abilities and stats grow depending on what the player does and
says through branched dialogue trees. During conversations, the time a player
takes to make a decision is limited and will have an effect on their
relationships with others. Reputation is based on player choices and therefore
can bring consequences.")

```

```

End Sub
Public Sub PrintHorizonInfo()
    Console.WriteLine("Release Date : 28/Feb/2017")
    Console.WriteLine("Rating : 9/10")
    Console.WriteLine("Category : RPG ")
    Console.WriteLine("Studio : Guerilla Games")
    Console.WriteLine("Price : 54.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("Horizon Zero Dawn is an action role-playing game
played from a third-person view.[1][2] Players take control of Aloy, a hunter
who ventures through a postapocalyptic land ruled by robotic creatures.[3][4]
Aloy can kill enemies in a variety of ways - setting traps such as tripwires
using the Tripcaster,[5][6] shooting them with arrows,[7] using explosives,[8]
and a spear.[9] Machine components, including electricity and the metal they
are composed of, are vital to Aloy's survival; she can loot their remains for
crafting resources.[7][10] Ammo, resource satchels, pouches, quivers;
resistance, antidotes, health potions, and traps can all be crafted.[11]
Weapons have modification slots for dealing more damage.")
End Sub
Public Sub PrintPersona5Info()
    Console.WriteLine("Release Date : 15/Sep/2016")
    Console.WriteLine("Rating : 9/10")
    Console.WriteLine("Category : RPG ")
    Console.WriteLine("Studio : Altus")
    Console.WriteLine("Price : 19.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("Persona 5 is a role-playing video game where the
player takes on the role of a high school student, codenamed Joker, who lives
out a single year while attending school in modern-day Tokyo. The game is
governed by a day-night cycle and weather systems that determine general
behavior similar to a social simulation game. The year is punctuated by both
scripted and random events as Joker attends school. He can perform part-time
jobs and pursue leisure activities or create battle items. These various
activities raise character attributes, which grant passive buffing effects
during battle.")
End Sub
Public Sub PrintKingdomHeartsInfo()
    Console.WriteLine("Release Date : 25/Jan/2019")
    Console.WriteLine("Rating : 9/10")
    Console.WriteLine("Category : RPG ")
    Console.WriteLine("Studio : Square Enix")
    Console.WriteLine("Price : 59.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("Gameplay in Kingdom Hearts III is similar to its
predecessors, with hack and slash combat,[3] which director Tetsuya Nomura
stated would be along the lines of the system seen in Kingdom Hearts II, with
an evolution similar to what was seen from Kingdom Hearts to Kingdom Hearts II,
and closely tied to the gameplay in Kingdom Hearts 3D: Dream Drop
Distance.[4][5][6] He also revealed that the handheld games of the series were
where he could experiment with the combat mechanics, and that some of the well-
received additions could appear in Kingdom Hearts III.[4][5] Nomura noted that
new gameplay elements are the of the game, saying, When creating a Kingdom
Hearts game, we start with a gameplay system that I think would be a fun
element, and once we have an idea of what kind of gameplay or system we want in
place, we flesh out the story around it, surrounding the basic concept of what
kind of fun we're going to have with this new installment. Additionally, the
development team always want to try something new, taking previously introduced
mechanics and making small tweaks to them so they are customized for Kingdom
Hearts III.")
End Sub
Public Sub PrintNFSInfo()
    Console.WriteLine("Release Date : 30/Oct/2012 ")

```

```

Console.WriteLine("Rating : 9/10")
Console.WriteLine("Category : Racing ")
Console.WriteLine("Studio : EA")
Console.WriteLine("Price : 14.99$")
Console.WriteLine("Description : ")
Console.WriteLine("Need for Speed: Most Wanted is set in an open
world environment. The game takes on the gameplay style of the first Most
Wanted title in the Need for Speed franchise. Most Wanted allows players to
select one car and compete against other racers in three types of events:
Sprint races, which involves traveling from one point of the city to another,
Circuit races, each having two or three laps total and Speed runs, which
involve traversing through a course in the highest average speed possible.
There are also Ambush races, where the player starts surrounded by cops and
must evade their pursuit as quickly as possible.")
End Sub
Public Sub PrintCrewInfo()
Console.WriteLine("Release Date : 12/Dec/2014")
Console.WriteLine("Rating : 6/10")
Console.WriteLine("Category : Racing ")
Console.WriteLine("Studio : Ubisoft")
Console.WriteLine("Price : 19.99$")
Console.WriteLine("Description : ")
Console.WriteLine("The Crew is a racing game set in a persistent
open world environment for free-roaming across a scaled-down recreation of the
contiguous United States.[4] The map is split into five regions: The Midwest,
East Coast, The South, Mountain States, and West Coast. Each region has its own
unique geographical features. Six main cities (one in each region, two in the
Midwest) are featured in the game: Detroit and Chicago in the Midwest, New York
City on the East Coast, Miami in The South, Las Vegas in the Mountain States,
and Los Angeles on the West Coast. Various other cities, namely St. Louis,
Washington, D.C., New Orleans, Dallas, Salt Lake City, Santa Fe, San Francisco,
and Seattle, are also featured in the game. Over thirty smaller cities and
towns line the countryside, such as Nashville, Norfolk and others. It takes
approximately 45 minutes in real time to drive from coast to coast in-game.")
End Sub
Public Sub PrintDriverInfo()
Console.WriteLine("Release Date : 1/Sep/2011")
Console.WriteLine("Rating : 8.5/10")
Console.WriteLine("Category : Racing ")
Console.WriteLine("Studio : Ubisoft")
Console.WriteLine("Price : 9.99$")
Console.WriteLine("Description : ")
Console.WriteLine("The game has one of the largest driving
environments. The game's San Francisco recreation has about 208 miles (335 km)
of roads. Various landmarks are recreated in the game including half of the Bay
Bridge and parts of Marin County and Oakland. In the Wii version, however,
access to the Golden Gate and Bay Bridges are blocked, thus preventing the
driver from driving through parts of Marin County and Oakland.[9]")
End Sub
Public Sub PrintGTGTInfo()
Console.WriteLine("Release Date : 17/Oct/2017")
Console.WriteLine("Rating : 6/10")
Console.WriteLine("Category : Racing ")
Console.WriteLine("Studio : Polyphony Digital")
Console.WriteLine("Price : 34.99$")
Console.WriteLine("Description : ")
Console.WriteLine("Sport Mode consists of three daily races that
reset every week. Drivers are assigned a Driver Rating (DR) and a Sportsmanship
Rating (SR). The highest generally available levels are A+ for Driver Rating,
and S for Sportsmanship Rating, with the lowest being E for both. There is also
a special S Driver Rating reserved for players ranked in the top 200 worldwide.

```

Car performance within each category is equalized using Balance of Performance adjustments to weight and power.")

End Sub

Public Sub PrintF1Info()

Console.WriteLine("Release Date : 25/Aug/2027")

Console.WriteLine("Rating : 7/10")

Console.WriteLine("Category : Racing ")

Console.WriteLine("Studio : Codemasters")

Console.WriteLine("Price : 34.99\$")

Console.WriteLine("Description : ")

Console.WriteLine("F1 2019 is an upcoming racing video game based on the 2019 Formula One World Championship. The game is developed and published by Codemasters and is the twelfth title in the Formula One series developed by the studio. The game was announced by Codemasters on 28 March 2019. ")

End Sub

Public Sub PrintProjectCarsInfo()

Console.WriteLine("Release Date : 20/june/2015")

Console.WriteLine("Rating : 5/10")

Console.WriteLine("Category : Racing ")

Console.WriteLine("Studio : Bandai Namco ")

Console.WriteLine("Price : 19.99\$")

Console.WriteLine("Description : ")

Console.WriteLine("There are 74 drivable cars,[2] over 30 unique locations with at least 110 different courses, of which 23 are real, with the remainder being fictional.[3] For licensing reasons, some tracks are codenamed using their geographic location. In addition to real world racing circuits and fictional kart circuits, there are two fictional point-to-point roads inspired by Côte d'Azur and California Pacific Coast")

End Sub

Public Sub PrintDriveClubInfo()

Console.WriteLine("Release Date : 7/oct/2014")

Console.WriteLine("Rating : 8/10")

Console.WriteLine("Category : Racing ")

Console.WriteLine("Studio : Evolution Games")

Console.WriteLine("Price : 4.99\$")

Console.WriteLine("Description : ")

Console.WriteLine("Driveclub is a racing game in which players compete in racing events around the world in a variety of different fashions. Players can compete in clubs with other players, earning a reputation as one of the best clubs, and leveling up to unlock better items. Another game mode is tour, essentially a campaign mode. Players can compete in standard races, as well as time trials, drifting events, and championship tournaments, which may take place in Norway, Canada, Scotland, India, Japan, and Chile. Players may customize their car, their club, or their driver, and may complete optional challenges during events. A weather system and day-night cycle is also included as DLC.")

End Sub

Public Sub PrintTekkenInfo()

Console.WriteLine("Release Date : 18/aug/2017")

Console.WriteLine("Rating : 9/10")

Console.WriteLine("Category : Fighting Games ")

Console.WriteLine("Studio : Bandai Namco")

Console.WriteLine("Price : 49.99\$")

Console.WriteLine("Description : ")

Console.WriteLine("Tekken 7 (鉄拳7) is a fighting game developed and published by Bandai Namco Entertainment. The game is the seventh installment in the Tekken series, and the first to make use of Unreal Engine 4. Tekken 7 had a limited arcade release in Japan in March 2015. An updated arcade version, Tekken 7: Fated Retribution, was released in Japan in July 2016, and features expanded content including new stages, costumes, items and characters. The same version was released for Microsoft Windows, PlayStation 4 and Xbox One in June 2017.")


```

End Sub
Public Sub PrintDeaOrAliveInfo()
    Console.WriteLine("Release Date : 9/mar/2019")
    Console.WriteLine("Rating : 8/10")
    Console.WriteLine("Category : Fighting Games")
    Console.WriteLine("Studio : Tecmo Games")
    Console.WriteLine("Price : 54.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("Dead or Alive is a fighting video game series
produced by Tecmo and developed by Team Ninja. It is primarily composed of
fast-paced 3D fighting games that begun with the original Dead or Alive in
1996.")
End Sub
Public Sub PrintMortalKombatInfo()
    Console.WriteLine("Release Date : 23/april/2019")
    Console.WriteLine("Rating : 8/10")
    Console.WriteLine("Category : Fighting Games")
    Console.WriteLine("Studio : ")
    Console.WriteLine("Price : 54.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("Like the previous two games in the series,
Mortal Kombat 11 is a 2.5D fighting game. Alongside the returning Fatalities
and Brutalities, new gameplay features are introduced, such as Fatal Blows and
Krushing Blows. Fatal Blows are special moves similar to the X-ray moves in
Mortal Kombat X. Like X-ray moves, Fatal Blows deal a large amount of damage,
but unlike them, they only become available when a player's health drops below
30%, and can only be performed once per match")
End Sub
Public Sub PrintSoulCaliburInfo()
    Console.WriteLine("Release Date : 19/oct/2018")
    Console.WriteLine("Rating : 9.5/10")
    Console.WriteLine("Category : Fighting Games")
    Console.WriteLine("Studio : Bandai Namco")
    Console.WriteLine("Price : 54.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("Soulcalibur VI is a fighting game in the
Soulcalibur series developed by Bandai Namco Studios and published by Bandai
Namco Entertainment for the PlayStation 4, Xbox One, and Windows in 2018.
Soulcalibur VI received mostly positive reviews, with praise being directed at
its gameplay and faithfulness to the series.")
End Sub
Public Sub PrintStreetFighterInfo()
    Console.WriteLine("Release Date : 1/feb/2016")
    Console.WriteLine("Rating : 9/10")
    Console.WriteLine("Category : Fighting Games")
    Console.WriteLine("Studio : Capcom")
    Console.WriteLine("Price : 34.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("Street Fighter V is a fighting game developed by
Capcom and Dimps and published by Capcom for the PlayStation 4 and Microsoft
Windows in 2016. The game features cross-platform play between the PlayStation
4 and Windows versions.")
End Sub
Public Sub PrintUFCInfo()
    Console.WriteLine("Release Date : 2/feb/2018")
    Console.WriteLine("Rating : 8/10")
    Console.WriteLine("Category : Fighting Games")
    Console.WriteLine("Studio : EA Sports")
    Console.WriteLine("Price : 29.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("EA Sports UFC 3 is a mixed martial arts fighting
video game developed by EA Canada and was published by EA Sports. Conor

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```

McGregor, the previous cover fighter of EA Sports UFC 2 returned as the
official cover fighter of the game. ")
End Sub
Public Sub PrintInjusticeInfo()
    Console.WriteLine("Release Date : 7/may/2017")
    Console.WriteLine("Rating : 7/10")
    Console.WriteLine("Category : Fighting Games")
    Console.WriteLine("Studio : NetherRealm")
    Console.WriteLine("Price :34.99$ ")
    Console.WriteLine("Description : ")
    Console.WriteLine("Injustice 2 is a fighting video game based upon
the DC Universe. It was developed by NetherRealm Studios and published by
Warner Bros. Interactive Entertainment. It is the sequel to 2013's Injustice:
Gods Among Us. ")
End Sub
Public Sub PrintNFL19Info()
    Console.WriteLine("Release Date : 10/aug/2018")
    Console.WriteLine("Rating : 7.5/10")
    Console.WriteLine("Category : Sports ")
    Console.WriteLine("Studio : EA Sports")
    Console.WriteLine("Price : 54.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("Madden NFL 19 is an American football sports
video game based on the National Football League, developed and published by EA
Sports.")
End Sub
Public Sub PrintNBA2k19Info()
    Console.WriteLine("Release Date : 7/sep/2018")
    Console.WriteLine("Rating : 5/10")
    Console.WriteLine("Category : Sports ")
    Console.WriteLine("Studio : 2K Games")
    Console.WriteLine("Price : 34.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("NBA 2K19 is a basketball simulation video game
developed by Visual Concepts and published by 2K Sports, based on the National
Basketball Association. It is the 20th installment in the NBA 2K franchise and
the successor to NBA 2K18.")
End Sub
Public Sub PrintFifa19Info()
    Console.WriteLine("Release Date : 28/sep/2018")
    Console.WriteLine("Rating : 9/10")
    Console.WriteLine("Category : Sports ")
    Console.WriteLine("Studio : EA Sports")
    Console.WriteLine("Price : 54.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("FIFA 19 is a football simulation video game
developed by EA Vancouver as part of Electronic Arts' FIFA series. Announced on
6 June 2018 for its E3 2018 press conference, it was released on 28 September
2018 for PlayStation 3, PlayStation 4")
End Sub
Public Sub PrintPES2019Info()
    Console.WriteLine("Release Date : 9/sep/2018")
    Console.WriteLine("Rating : 6/10")
    Console.WriteLine("Category : Sports ")
    Console.WriteLine("Studio : Konami")
    Console.WriteLine("Price : 49.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("Pro Evolution Soccer 2019 is a football
simulation video game developed by PES Productions and published by Konami")
End Sub
Public Sub PrintH1Z1Info()
    Console.WriteLine("Release Date : 28/feb/2018")

```

```

        Console.WriteLine("Rating : 8/10")
        Console.WriteLine("Category : Battle Royale ")
        Console.WriteLine("Studio : Daybreak Games")
        Console.WriteLine("Price : FREE")
        Console.WriteLine("Description : ")
        Console.WriteLine("Z1 Battle Royale is a free-to-play battle royale
game developed and published by Daybreak Game Company. The game's development
began after the original H1Z1 was spun off into two separate projects in early
2016: H1Z1: Just Survive and H1Z1: King of the Kill.")
    End Sub
    Public Sub PrintPUBGInfo()
        Console.WriteLine("Release Date : 23/mar/2017")
        Console.WriteLine("Rating : 6/10")
        Console.WriteLine("Category : Battle Royale ")
        Console.WriteLine("Studio : PUBG Corporation")
        Console.WriteLine("Price : 19.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("PlayerUnknown's Battlegrounds is an online
multiplayer battle royale game developed and published by PUBG Corporation, a
subsidiary of South Korean video game company Bluehole.")
    End Sub
    Public Sub PrintFortniteInfo()
        Console.WriteLine("Release Date : 25/jul/2017")
        Console.WriteLine("Rating : 9/10")
        Console.WriteLine("Category : Battle Royale ")
        Console.WriteLine("Studio : Epic Games")
        Console.WriteLine("Price : 19.99$ Full Game")
        Console.WriteLine("Description : ")
        Console.WriteLine("Fortnite is an online video game developed by
Epic Games and released in 2017. It is available in three distinct game mode
versions that otherwise share the same general gameplay and game engine")
    End Sub
    Public Sub PrintApexLegendsInfo()
        Console.WriteLine("Release Date : 4/feb/2019")
        Console.WriteLine("Rating : 9.5/10")
        Console.WriteLine("Category : Battle Royale ")
        Console.WriteLine("Studio : Respawn Entertainment")
        Console.WriteLine("Price : FREE")
        Console.WriteLine("Description : ")
        Console.WriteLine("Apex Legends is a free-to-play battle royale
game developed by Respawn Entertainment and published by Electronic Arts. It
was released for Microsoft Windows, PlayStation 4, and Xbox One on February 4,
2019, without any prior announcement or marketing.")
    End Sub
    Public Sub PrintTESOInfo()
        Console.WriteLine("Release Date : 4/apr/2014")
        Console.WriteLine("Rating : /10")
        Console.WriteLine("Category : MMORPG ")
        Console.WriteLine("Studio : Bethesda")
        Console.WriteLine("Price : 19.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("The Elder Scrolls Online is a massively
multiplayer online role-playing game developed by ZeniMax Online Studios and
published by Bethesda Softworks. It was originally released for Microsoft
Windows and OS X in April 2014. It is a part of The Elder Scrolls series, of
which it is the first multiplayer installment.")
    End Sub
    Public Sub PrintNeverwinterInfo()
        Console.WriteLine("Release Date : 20/june/2013")
        Console.WriteLine("Rating : 7/10")
        Console.WriteLine("Category : MMORPG ")
        Console.WriteLine("Studio : Cryptic Studios")

```

```
Console.WriteLine("Price : FREE")
Console.WriteLine("Description : ")
Console.WriteLine("Neverwinter is a free-to-play massively
multiplayer online role-playing game developed by Cryptic Studios and released
by Perfect World Entertainment for Microsoft Windows in 2013, Xbox One in 2015,
and PlayStation 4 in 2016.")
```

```
End Sub
```

```
Public Sub PrintDCInfo()
```

```
Console.WriteLine("Release Date : 11/jan/2011")
Console.WriteLine("Rating : 7.5/10")
Console.WriteLine("Category : MMORPG ")
Console.WriteLine("Studio : Daybreak Games")
Console.WriteLine("Price : FREE")
Console.WriteLine("Description : ")
Console.WriteLine("DC Universe Online is a free-to-play action
combat massive multiplayer online game set in the fictional universe of DC
Comics. Developed by Daybreak Game Company and co-published by Daybreak Game
Company and WB Games")
```

```
End Sub
```

```
Public Sub PrintDestinyInfo()
```

```
Console.WriteLine("Release Date : 6/sep/2017")
Console.WriteLine("Rating : 9/10")
Console.WriteLine("Category : MMORPG ")
Console.WriteLine("Studio : Bungie")
Console.WriteLine("Price : 49.99$")
Console.WriteLine("Description : ")
Console.WriteLine("Destiny 2 is an online-only multiplayer first-
person shooter video game developed by Bungie and published by Activision. It
was released for PlayStation 4 and Xbox One on September 6, 2017, followed by a
Microsoft Windows version the following month. It is the sequel to 2014's
Destiny and its subsequent expansions.")
```

```
End Sub
```

```
Public Sub PrintPlanetsideInfo()
```

```
Console.WriteLine("Release Date : 20/nov/2012")
Console.WriteLine("Rating : 9/10")
Console.WriteLine("Category : MMORPG")
Console.WriteLine("Studio : Sony Online Entertainment")
Console.WriteLine("Price : FREE")
Console.WriteLine("Description : ")
Console.WriteLine("PlanetSide 2 is a free-to-play massively
multiplayer online first-person shooter developed and published by Sony Online
Entertainment, which released in November 2012. It is a sequel of PlanetSide,
which originally released in 2003.")
```

```
End Sub
```

```
Public Sub PrintOverwatchInfo()
```

```
Console.WriteLine("Release Date : 24/may/2016")
Console.WriteLine("Rating : 9/10")
Console.WriteLine("Category : Shooter ")
Console.WriteLine("Studio : Blizzard")
Console.WriteLine("Price : 49.99$")
Console.WriteLine("Description : ")
Console.WriteLine("Overwatch is a team-based multiplayer first-
person shooter developed and published by Blizzard Entertainment and released
on May 24, 2016 for PlayStation 4, Xbox One, and Windows.")
```

```
End Sub
```

```
Public Sub PrintDOOMInfo()
```

```
Console.WriteLine("Release Date : 13/may/2016")
Console.WriteLine("Rating : 8.5/10")
Console.WriteLine("Category : Shooter ")
Console.WriteLine("Studio : Bethesda")
Console.WriteLine("Price : 39.99$")
Console.WriteLine("Description : ")
```

```
        Console.WriteLine("Doom is a first-person shooter video game developed by id Software and published by Bethesda Softworks. It was released worldwide on Microsoft Windows, PlayStation 4 and Xbox One in May 2016, and is powered by id Tech 6. A port for Nintendo Switch was co-developed with Panic Button and released in November 2017.")
```

```
    End Sub
```

```
    Public Sub PrintCODWWIIInfo()
```

```
        Console.WriteLine("Release Date : 3/nov/2017")
```

```
        Console.WriteLine("Rating : 8.5/10")
```

```
        Console.WriteLine("Category : Shooter ")
```

```
        Console.WriteLine("Studio : Activision")
```

```
        Console.WriteLine("Price : 49.99$")
```

```
        Console.WriteLine("Description : ")
```

```
        Console.WriteLine("Call of Duty: WWII is a first-person shooter video game developed by Sledgehammer Games and published by Activision. It was released worldwide on November 3, 2017 for Microsoft Windows, PlayStation 4 and Xbox One.")
```

```
    End Sub
```

```
    Public Sub PrintRainbow6SInfo()
```

```
        Console.WriteLine("Release Date : 1/dec/2015")
```

```
        Console.WriteLine("Rating : 9.5/10")
```

```
        Console.WriteLine("Category : Shooter ")
```

```
        Console.WriteLine("Studio : Ubisoft")
```

```
        Console.WriteLine("Price : 44.99$")
```

```
        Console.WriteLine("Description : ")
```

```
        Console.WriteLine("Tom Clancy's Rainbow Six Siege is an online tactical shooter video game developed by Ubisoft Montreal and published by Ubisoft. It was released worldwide for Microsoft Windows, PlayStation 4, and Xbox One on December 1, 2015. The game puts heavy emphasis on environmental destruction and cooperation between players.")
```

```
    End Sub
```

```
    Public Sub PrintBFVInfo()
```

```
        Console.WriteLine("Release Date : 20/nov/2018")
```

```
        Console.WriteLine("Rating : 7/10")
```

```
        Console.WriteLine("Category : Shooter")
```

```
        Console.WriteLine("Studio : EA DICE")
```

```
        Console.WriteLine("Price : 54.99$")
```

```
        Console.WriteLine("Description : ")
```

```
        Console.WriteLine("Tom Clancy's Rainbow Six Siege is an online tactical shooter video game developed by Ubisoft Montreal and published by Ubisoft. It was released worldwide for Microsoft Windows, PlayStation 4, and Xbox One on December 1, 2015. The game puts heavy emphasis on environmental destruction and cooperation between players.")
```

```
    End Sub
```

```
    Public Sub PrintWolfensteinInfo()
```

```
        Console.WriteLine("Release Date : 24/may/2014")
```

```
        Console.WriteLine("Rating : 9/10")
```

```
        Console.WriteLine("Category : Shooter")
```

```
        Console.WriteLine("Studio : Bethesda")
```

```
        Console.WriteLine("Price : 19.99$")
```

```
        Console.WriteLine("Description : ")
```

```
        Console.WriteLine("Europe, 1960. The tide of World War II has been turned using a new kind of mysterious, advanced technology. Using unrelenting force and intimidation, a ruthless world power has brought even the most powerful of nations to their knees. The regime now dominates the globe with an iron fist. You are the only man capable of rewriting history. In Wolfenstein: The New Order, assume the role of super soldier B.J. Blazkowicz as he uses elite combat tactics and an arsenal of uber advanced weaponry to take down the most powerful empire the world has ever known.")
```

```
    End Sub
```

```
    Public Sub PrintStarWarsBF2Info()
```

```
        Console.WriteLine("Release Date : 17/nov/2017")
```

```

    Console.WriteLine("Rating : 7/10")
    Console.WriteLine("Category : Shooter")
    Console.WriteLine("Studio : EA")
    Console.WriteLine("Price : 39.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("Star Wars Battlefront II is an action shooter
video game based on the Star Wars film franchise. It is the fourth major
installment of the Star Wars: Battlefront series and seventh overall, and a
sequel to the 2015 reboot of the series.")
End Sub
Public Sub PrintTheWitnessInfo()
    Console.WriteLine("Release Date : 26/jan/2016")
    Console.WriteLine("Rating : 9/10")
    Console.WriteLine("Category : Puzzle ")
    Console.WriteLine("Studio : Thekla inc,")
    Console.WriteLine("Price : 39.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("The Witness is a first-person puzzle video game.
The player, as an unnamed character, explores an island with numerous
structures and natural formations. The island is roughly divided into eleven
regions, arranged around a mountain that represents the ultimate goal for the
player. The regions are differentiated from one another by changes in
vegetation, and the puzzles within each region are similar to one another (e.g.
their solutions may all involve symmetry). Throughout the island are yellow
boxes housing turrets.")
End Sub
Public Sub PrintLIMBOInfo()
    Console.WriteLine("Release Date : 24/feb/2015")
    Console.WriteLine("Rating : 8/10")
    Console.WriteLine("Category : Puzzle ")
    Console.WriteLine("Studio : Playdead ApS")
    Console.WriteLine("Price : 9.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("Uncertain of his sister's fate, a boy enters
LIMBO.")
End Sub
Public Sub PrintInsideInfo()
    Console.WriteLine("Release Date : 23/aug/2016")
    Console.WriteLine("Rating : 9/10")
    Console.WriteLine("Category : Puzzle ")
    Console.WriteLine("Studio : Playdead ApS")
    Console.WriteLine("Price : 19.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("Hunted and alone, a boy finds himself drawn into
the center of a dark project.")
End Sub
Public Sub PrintUnravelInfo()
    Console.WriteLine("Release Date : 9/feb/2016")
    Console.WriteLine("Rating : 9/10")
    Console.WriteLine("Category : Puzzle ")
    Console.WriteLine("Studio : EA")
    Console.WriteLine("Price : 19.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("Unravel introduces Yarny, a new, lovable and
endearing character made from a single thread of yarn, that slowly unravels as
you move. Inspired by the unique and breath-taking environments of Northern
Scandinavia, Unravel is a visually stunning, physics-based puzzle platformer.
Using yarn to Swing from tree branch to tree branch or hitch a ride on a flying
kite, no feat is too big. Yarny is brought to life as the representation of the
ties that bind loved-ones together. Embark with Yarny on a seemingly larger
than life adventure to reconnect the long-lost memories of a family. Told

```

```

completely without words, experience an exciting and heartfelt story about
love, hope and the journey of life.")
End Sub
Public Sub PrintDaysgoneInfo()
    Console.WriteLine("Release Date : 26/april/2014")
    Console.WriteLine("Rating : 7.5/10")
    Console.WriteLine("Category : Adventure")
    Console.WriteLine("Studio : Sony Interactive Entertainment")
    Console.WriteLine("Price : 59.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("Days Gone is an open-world action-adventure game
set in a harsh wilderness two years after a devastating global pandemic. Play
as Deacon St. John, a drifter and bounty hunter who rides the broken road,
fighting to survive while searching for a reason to live. ")
End Sub
Public Sub PrintUncharted4Info()
    Console.WriteLine("Release Date : 10/may/2016")
    Console.WriteLine("Rating : 10/10")
    Console.WriteLine("Category : Adventure")
    Console.WriteLine("Studio : Naughty Dog")
    Console.WriteLine("Price : 19.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("Several years after his last adventure, retired
fortune hunter, Nathan Drake, is forced back into the world of thieves. With
the stakes much more personal, Drake embarks on a globe-trotting journey in
pursuit of a historical conspiracy behind a fabled pirate treasure. His
greatest adventure will test his physical limits, his resolve, and ultimately
what he's willing to sacrifice to save the ones he loves.")
End Sub
Public Sub PrintGodOfWarInfo()
    Console.WriteLine("Release Date : 20/apr/2018")
    Console.WriteLine("Rating : 10/10")
    Console.WriteLine("Category : Adventure")
    Console.WriteLine("Studio : Santa Monica Studio")
    Console.WriteLine("Price : 39.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("From Santa Monica Studio and creative director
Cory Barlog comes a new beginning for one of gaming's most recognizable icons.
Living as a man outside the shadow of the gods, Kratos must adapt to unfamiliar
lands, unexpected threats, and a second chance at being a father. Together with
his son Atreus, the pair will venture into the brutal Norse wilds and fight to
fulfill a deeply personal quest.")
End Sub
Public Sub PrintTombRaiderInfo()
    Console.WriteLine("Release Date : 14/sep/2018")
    Console.WriteLine("Rating : 7.5/10")
    Console.WriteLine("Category : Adventure")
    Console.WriteLine("Studio : SQUARE ENIX")
    Console.WriteLine("Price : 44.99$")
    Console.WriteLine("Description : ")
    Console.WriteLine("Experience Lara Croft's defining moment as she
becomes the Tomb Raider. In Shadow of the Tomb Raider, Lara must master a
deadly jungle, overcome terrifying tombs, and persevere through her darkest
hour. As she races to save the world from a Maya apocalypse, Lara will
ultimately be forged into the Tomb Raider she is destined to be.")
End Sub
Public Sub PrintTheLastGuardianInfo()
    Console.WriteLine("Release Date : 6/dec/2016")
    Console.WriteLine("Rating : 8/10")
    Console.WriteLine("Category : Adventure")
    Console.WriteLine("Studio : Sony Interactive Entertainment")
    Console.WriteLine("Price : 19.99$")

```

```

        Console.WriteLine("Description : ")
        Console.WriteLine("In a strange and mystical land, a young boy
discovers a mysterious creature with which he forms a deep, unbreakable bond.
The unlikely pair must rely on each other to escape towering, treacherous ruins
filled with unknown dangers. Experience the journey of a lifetime in this
touching, emotional story of friendship and trust.")
    End Sub
    Public Sub PrintShadowOfMordorInfo()
        Console.WriteLine("Release Date : 18/nov/2014")
        Console.WriteLine("Rating : 9/10")
        Console.WriteLine("Category : Adventure")
        Console.WriteLine("Studio : Wanrer Bros. Entertainment")
        Console.WriteLine("Price : 19.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("Fight through Mordor and uncover the truth of
the spirit that compels you, discover the origins of the Rings of Power, build
your legend and ultimately confront the evil of Sauron in this new chronicle of
Middle-earth.")
    End Sub
    Public Sub PrintShadowOfTheColossusInfo()
        Console.WriteLine("Release Date : 6/feb/2018")
        Console.WriteLine("Rating : 10/10")
        Console.WriteLine("Category : Adventure")
        Console.WriteLine("Studio : Sony Interactive Entertainment")
        Console.WriteLine("Price : 19.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("Tales speak of an ancient realm where Colossi
roam the majestic landscape. Bound to the land, these creatures hold a key to a
mystical power of revival - a power you must obtain to bring a loved one back
to life.")
    End Sub
    Public Sub PrintJourneyInfo()
        Console.WriteLine("Release Date : 21/jul/2015")
        Console.WriteLine("Rating : 10/10")
        Console.WriteLine("Category : Adventure")
        Console.WriteLine("Studio : Sony Interactive Entertainment")
        Console.WriteLine("Price : 14.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("Explore the ancient, mysterious world of Journey
as you soar above ruins and glide across sands to discover its secrets. Play
alone or in the company of a fellow traveler and explore its vast world
together. Featuring stunning visuals and a Grammy-nominated musical score,
Journey delivers a breathtaking experience like no other.")
    End Sub
    Public Sub PrintAWayOutInfo()
        Console.WriteLine("Release Date : 23/mar/2018")
        Console.WriteLine("Rating : 8/10")
        Console.WriteLine("Category : Adventure")
        Console.WriteLine("Studio : EA")
        Console.WriteLine("Price : 29.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("What begins as a thrilling breakout quickly
turns into an unpredictable, emotional adventure unlike anything seen or played
before. A Way Out is an experience that must be played with two players. Each
player controls one of the main characters, Leo and Vincent, in a reluctant
alliance to break out of prison and gain their freedom.")
    End Sub
    Public Sub PrintHellBladeInfo()
        Console.WriteLine("Release Date : 8/aug/2017")
        Console.WriteLine("Rating : 8.5/10")
        Console.WriteLine("Category : Adventure")
        Console.WriteLine("Studio : NINJA THEORY LIMITED")
    End Sub

```



```

        Console.WriteLine("Price : 29.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("Set in the Viking age, a broken Celtic warrior
embarks on a haunting vision quest into Viking Hell to fight for the soul of
her dead lover.")
    End Sub
    Public Sub PrintARKInfo()
        Console.WriteLine("Release Date :12/jun/2017 ")
        Console.WriteLine("Rating : 7.7/10")
        Console.WriteLine("Category : Survival")
        Console.WriteLine("Studio : WILDCARD PROPERTIES")
        Console.WriteLine("Price : 49.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("Stranded on the shores of a mysterious island,
you must learn to survive. Use your cunning to kill or tame the primeval
creatures roaming the land, and encounter other players to survive, dominate...
and escape!")
    End Sub
    Public Sub PrintTheLastOfUsInfo()
        Console.WriteLine("Release Date : 29/jul/2014")
        Console.WriteLine("Rating : 10/10")
        Console.WriteLine("Category : Survial/Horror")
        Console.WriteLine("Studio : Naughty Dog")
        Console.WriteLine("Price : 19.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("Abandoned cities reclaimed by nature. A
population decimated by a modern plague. Survivors are killing each other for
food, weapons whatever they can get their hands on. Joel, a brutal survivor,
and Ellie, a brave young teenage girl who is wise beyond her years, must work
together if they hope to survive their journey across the US.")
    End Sub
    Public Sub PrintNoMansSkyInfo()
        Console.WriteLine("Release Date : 9/aug/2016")
        Console.WriteLine("Rating : 8/10")
        Console.WriteLine("Category : Survival")
        Console.WriteLine("Studio : Hello Games LT")
        Console.WriteLine("Price : 44.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("No Man's Sky is an epic science fiction
adventure set across an infinite universe, in which every star is the light of
a distant sun, orbited by planets filled with life - each yours to visit.
Explore never before seen worlds and trade, fight and survive on a galactic
scale.")
    End Sub
    Public Sub PrintFallout4Info()
        Console.WriteLine("Release Date : 10/nov/2015")
        Console.WriteLine("Rating : 9.5/10")
        Console.WriteLine("Category : Survival")
        Console.WriteLine("Studio : Bethesda")
        Console.WriteLine("Price : 29.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("Bethesda Game Studios, the award-winning
creators of Fallout 3 and Skyrim, welcomes you to the world of Fallout 4 .
Winner of more than 50 Game of the Year awards, including top honors at the
2016 D.I.C.E. Awards. Fallout 4 is the studio's most ambitious game ever and
the next generation of open-world gaming. As the sole survivor of Vault 111,
you enter a world destroyed by nuclear war. Only you can rebuild and determine
the fate of the Wasteland. Welcome home.")
    End Sub
    Public Sub PrintDyingLightInfo()
        Console.WriteLine("Release Date : 27/jan/2015")
        Console.WriteLine("Rating : 9/10")

```

```
Console.WriteLine("Category : Survival/Horror")
Console.WriteLine("Studio : Warner Bros. Entertainment")
Console.WriteLine("Price : 19.99$")
Console.WriteLine("Description : ")
Console.WriteLine("Dying Light is a first-person, action survival
game set in a vast open world. Roam a city devastated by a mysterious epidemic,
scavenging for supplies and crafting weapons to help defeat the hordes of
flesh-hungry enemies the plague has created. At night, beware the Infected as
they grow in strength and even more lethal nocturnal predators leave their
nests to feed on their prey. Live to survive another day. Good Night, Good
Luck.")
```

```
End Sub
```

```
Public Sub PrintMetalGearSurviveInfo()
```

```
Console.WriteLine("Release Date : feb/20/2018")
```

```
Console.WriteLine("Rating : 6/10")
```

```
Console.WriteLine("Category : Survival")
```

```
Console.WriteLine("Studio : Konami")
```

```
Console.WriteLine("Price : 29.99$")
```

```
Console.WriteLine("Description : ")
```

```
Console.WriteLine("METAL GEAR SURVIVE builds upon METAL GEAR SOLID
V'S enduring stealth action gameplay while introducing the new elements of
exploration and survival to create a bold new experience. METAL GEAR SURVIVE is
a spin off from the main METAL GEAR SOLID V story that takes place in a strange
alternative universe.")
```

```
End Sub
```

```
Public Sub PrintFarCry5Info()
```

```
Console.WriteLine("Release Date : 27/mar/2018")
```

```
Console.WriteLine("Rating : 9/10")
```

```
Console.WriteLine("Category : Survival")
```

```
Console.WriteLine("Studio : Ubisoft")
```

```
Console.WriteLine("Price : 59.99$")
```

```
Console.WriteLine("Description : ")
```

```
Console.WriteLine("Hope County, Montana, has been overrun by a
fanatical doomsday cult - The Project at Eden's Gate. On your arrival, you must
spark the fires of resistance to liberate the community. Fan the flames of
resistance and fight to free Hope County from the grip of a deadly cult. Beware
the wrath of Joseph Seed and his cult followers as you support the resistance
in small-town America. Explore Hope County and discover the Montana
countryside, its wildlife, and its inhabitants in an exciting open world.
Upgrade to the Gold Edition and get immediate access to all Deluxe Edition add-
on content, plus the season pass.")
```

```
End Sub
```

```
Public Sub PrintRE7Info()
```

```
Console.WriteLine("Release Date : 24/jan/2017")
```

```
Console.WriteLine("Rating : 7.7/10")
```

```
Console.WriteLine("Category : Horror")
```

```
Console.WriteLine("Studio : Capcom USA Inc,")
```

```
Console.WriteLine("Price : 29.99$")
```

```
Console.WriteLine("Description : ")
```

```
Console.WriteLine("Fear and isolation seep through the walls of an
abandoned southern farmhouse. '7' marks a new beginning for survival horror
with the Isolated View of the visceral new first-person perspective. Powered by
the RE Engine, horror reaches incredible heights of immersion as players enter
a terrifyingly new world of fear as they fight to survive.")
```

```
End Sub
```

```
Public Sub PrintUntilDawnInfo()
```

```
Console.WriteLine("Release Date : 25/aug/2015")
```

```
Console.WriteLine("Rating : 7.5/10")
```

```
Console.WriteLine("Category : Horror")
```

```
Console.WriteLine("Studio : Sony Interactive Entertainment")
```

```
Console.WriteLine("Price : 19.99$")
```

```
Console.WriteLine("Description : ")
```

```

        Console.WriteLine("Eight friends are trapped together on a remote
mountain retreat, and they aren't alone. Gripped by dread, with tensions
running high, they must fight through their fear if they all hope to make it
through the night in one piece.")
    End Sub
    Public Sub PrintOutlastInfo()
        Console.WriteLine("Release Date : 4/feb/2014")
        Console.WriteLine("Rating : 7.8/10")
        Console.WriteLine("Category : Horror")
        Console.WriteLine("Studio : Red Barrels")
        Console.WriteLine("Price : 19.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("In the remote mountains of Colorado, horrors
wait inside Mount Massive Asylum. A long-abandoned home for the mentally ill,
recently re-opened by the research and charity branch of the transnational
Murkoff Corporation, the asylum has been operating in strict secrecy... until
now.")
    End Sub
    Public Sub PrintTheEvilWithinInfo()
        Console.WriteLine("Release Date : 14/oct/2014")
        Console.WriteLine("Rating : 8.7/10")
        Console.WriteLine("Category : Horror")
        Console.WriteLine("Studio : Bethesda")
        Console.WriteLine("Price : 19.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("Developed by Shinji Mikami and the talented team
at Tango Gameworks, The Evil Within embodies the meaning of pure survival
horror. Highly-crafted environments, horrifying anxiety, and an intricate story
are combined to create an immersive world that will bring you to the height of
tension. With limited resources at your disposal, you'll fight for survival and
experience profound fear in this perfect blend of horror and action.")
    End Sub
    Public Sub PrintFridayThe13thInfo()
        Console.WriteLine("Release Date : 26/may/2017")
        Console.WriteLine("Rating : 6.9/10")
        Console.WriteLine("Category : Horror")
        Console.WriteLine("Studio : GUN MEDIA HOLDINGS, INC")
        Console.WriteLine("Price : 19.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("Friday the 13th: The Game will strive to give
every single player the tools to survive, escape or even try to take down the
man who cannot be killed. Each and every gameplay session will give you an
entirely new chance to prove if you have what it takes not only to survive, but
to best the most prolific killer in cinema history, a slasher with more kills
than any of his rivals!")
    End Sub
    Public Sub PrintAPlageTaleInfo()
        Console.WriteLine("Release Date : 14/may/2019")
        Console.WriteLine("Rating : 7/10")
        Console.WriteLine("Category : Horror")
        Console.WriteLine("Studio : Focus Home Interactive")
        Console.WriteLine("Price : 49.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("Follow the grim tale of young Amicia and her
little brother Hugo, in a heartrending journey through the darkest hours of
history. Hunted by Inquisition soldiers and surrounded by unstoppable swarms of
rats, Amicia and Hugo will come to know and trust each other. As they struggle
to survive against overwhelming odds, they will fight to find purpose in this
brutal, unforgiving world.")
    End Sub
    Public Sub PrintTheSims4Info()
        Console.WriteLine("Release Date : 17/nov/2017")

```

```

        Console.WriteLine("Rating : 9/10")
        Console.WriteLine("Category : simulation")
        Console.WriteLine("Studio : EA")
        Console.WriteLine("Price : 39.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("Enjoy the power to create and control people in
a virtual world where there are no rules. Be powerful and free, have fun, and
play with life!")
    End Sub
    Public Sub PrintFarming2019Info()
        Console.WriteLine("Release Date : 20/nov/2019")
        Console.WriteLine("Rating : 7/10")
        Console.WriteLine("Category : Simulation")
        Console.WriteLine("Studio : Focus Home Enteractive")
        Console.WriteLine("Price : 49.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("The ultimate farming simulation returns with a
complete graphics overhaul and the most complete farming experience ever!
Become a modern farmer and develop your farm on two huge American and European
environments, filled with exciting new farming activities, crops to harvest and
animals to tend to.")
    End Sub
    Public Sub PrintJobInfo()
        Console.WriteLine("Release Date : 13/oct/2016")
        Console.WriteLine("Rating : 7.5/10")
        Console.WriteLine("Category : Simulation")
        Console.WriteLine("Studio : OWLCHEMY LABS, INC.")
        Console.WriteLine("Price : 19.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("In a world where robots have replaced all human
jobs, step into the 'Job Simulator' to learn what it was like 'to job'.")
    End Sub
    Public Sub PrintSurgeonInfo()
        Console.WriteLine("Release Date : 3/dec/2016")
        Console.WriteLine("Rating : 7.8/10")
        Console.WriteLine("Category : Simulation")
        Console.WriteLine("Studio : BOSSA STUDIOS LIMITED")
        Console.WriteLine("Price : 19.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("It's finally here! Surgeon Simulator is taking
the ER to VR! Experience the most critically acclaimed and infamous surgery
simulation game as you have never seen it before! Built from the ground up for
VR and featuring all of the surgeries and twisted humour of the original
favourite. This is one surgical experience you will never want to forget! ")
    End Sub
    Public Sub PrintGoatInfo()
        Console.WriteLine("Release Date : 11/aug/2015")
        Console.WriteLine("Rating : 8/10")
        Console.WriteLine("Category : Simulation")
        Console.WriteLine("Studio : Double Eleven")
        Console.WriteLine("Price : 9.99$")
        Console.WriteLine("Description : ")
        Console.WriteLine("Goat Simulator is the latest in goat simulation
technology, bringing next-gen goat simulation to YOU. You no longer have to
fantasize about being a goat your dreams have finally come true!")
    End Sub
End Class
Public Sub PrintReceipt()
    Console.Clear()
    Console.WriteLine("Dear " & name & ", you will find below the list of
games you bought by the date of " & Date.Today)
    Console.WriteLine(New String("_", 65))

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    Console.WriteLine("{0,27} {1,8} {2,15} {3,12}", "Games You Bought",
"|", "Price", "|")
    Console.WriteLine(New String("_", 65))
    For i = 1 To 76
        If ArrBool(i) = True Then
            Console.Write(ArrGameName(i))
            Console.CursorLeft = 35
            Console.Write("|")
            Console.Write(New String(" ", 11))
            Console.ForegroundColor = ConsoleColor.Yellow
            Console.Write(ArrPrice(i) & "$")
            Console.ForegroundColor = ConsoleColor.White
            Console.CursorLeft = 64
            Console.WriteLine("|")
        End If
    Next
    Console.WriteLine(New String("_", 65))
    Console.Write("The Total No. Of Games : ")
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.Write(counter)
    Console.ForegroundColor = ConsoleColor.White
    Console.CursorLeft = 35
    Console.Write("|")
    Console.Write("The Total Price : ")
    Console.ForegroundColor = ConsoleColor.Yellow
    Console.Write(Math.Round(sum, 2) & "$")
    Console.ForegroundColor = ConsoleColor.White
    Console.CursorLeft = 64
    Console.WriteLine("|")
    Console.WriteLine(New String("_", 65))
    Console.WriteLine()
    Console.WriteLine()
    Console.WriteLine()
    Console.CursorLeft = 20
    Console.WriteLine("-----")
    Console.CursorLeft = 20
    Console.WriteLine("- Press Any Key To Exit")
    Console.CursorLeft = 20
    Console.WriteLine("-----")
    Console.ReadKey()
End Sub
Public Sub infoOfGames()
    ArrPrice(1) = 59.99
    ArrPrice(2) = 19.99
    ArrPrice(3) = 34.99
    ArrPrice(4) = 59.99
    ArrPrice(5) = 59.99
    ArrPrice(6) = 34.99
    ArrPrice(7) = 19.99
    ArrPrice(8) = 54.99
    ArrPrice(9) = 54.99
    ArrPrice(10) = 19.99
    ArrPrice(11) = 59.99
    ArrPrice(12) = 14.99
    ArrPrice(13) = 19.99
    ArrPrice(14) = 9.99
    ArrPrice(15) = 34.99
    ArrPrice(16) = 34.99
    ArrPrice(17) = 19.99
    ArrPrice(18) = 4.99
    ArrPrice(19) = 49.99
    ArrPrice(20) = 54.99

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ArrPrice(21) = 54.99
ArrPrice(22) = 54.99
ArrPrice(23) = 34.99
ArrPrice(24) = 29.99
ArrPrice(25) = 34.99
ArrPrice(26) = 54.99
ArrPrice(27) = 34.99
ArrPrice(28) = 54.99
ArrPrice(29) = 49.99
ArrPrice(30) = 0
ArrPrice(31) = 19.99
ArrPrice(32) = 19.99
ArrPrice(33) = 0
ArrPrice(34) = 19.99
ArrPrice(35) = 0
ArrPrice(36) = 0
ArrPrice(37) = 49.99
ArrPrice(38) = 0
ArrPrice(39) = 49.99
ArrPrice(40) = 39.99
ArrPrice(41) = 49.99
ArrPrice(42) = 44.99
ArrPrice(43) = 54.99
ArrPrice(44) = 19.99
ArrPrice(45) = 39.99
ArrPrice(46) = 9.99
ArrPrice(47) = 19.99
ArrPrice(48) = 19.99
ArrPrice(49) = 59.99
ArrPrice(50) = 19.99
ArrPrice(51) = 39.99
ArrPrice(52) = 44.99
ArrPrice(53) = 19.99
ArrPrice(54) = 19.99
ArrPrice(55) = 19.99
ArrPrice(56) = 14.99
ArrPrice(57) = 29.99
ArrPrice(58) = 29.99
ArrPrice(59) = 49.99
ArrPrice(60) = 19.99
ArrPrice(61) = 44.99
ArrPrice(62) = 29.99
ArrPrice(63) = 19.99
ArrPrice(64) = 29.99
ArrPrice(65) = 59.99
ArrPrice(66) = 29.99
ArrPrice(67) = 19.99
ArrPrice(68) = 19.99
ArrPrice(69) = 19.99
ArrPrice(70) = 19.99
ArrPrice(71) = 49.99
ArrPrice(72) = 39.99
ArrPrice(73) = 4.99
ArrPrice(74) = 19.99
ArrPrice(75) = 19.99
ArrPrice(76) = 9.99
ArrGameName(1) = "The Witcher III: Wild Hunt"
ArrGameName(2) = "The Elder Scrolls V: Skyrim"
ArrGameName(3) = "Dragon Age: Inquisition"
ArrGameName(4) = "Assassin's Creed: Odyssey"
ArrGameName(5) = "Red Dead Redemption 2"
ArrGameName(6) = "Dark Souls III"

ArrGameName(7) = "BloodBorne"
ArrGameName(8) = "Kingdom Come: Deliverance"
ArrGameName(9) = "Horizon: Zero Dawn"
ArrGameName(10) = "Persona 5"
ArrGameName(11) = "Kingdom Hearts III"
ArrGameName(12) = "Need For Speed: Most Wanted 2012"
ArrGameName(13) = "The Crew"
ArrGameName(14) = "Driver: San Francisco"
ArrGameName(15) = "GT: Gran Turismo"
ArrGameName(16) = "F1: 2019"
ArrGameName(17) = "Project Cars"
ArrGameName(18) = "DriveClub"
ArrGameName(19) = "Tekken 7"
ArrGameName(20) = "Dead Or Alive"
ArrGameName(21) = "Mortal Kombat 11"
ArrGameName(22) = "Soul Calibur VI"
ArrGameName(23) = "Street Fighter V"
ArrGameName(24) = "UFC"
ArrGameName(25) = "Injustice 2"
ArrGameName(26) = "NFL2019"
ArrGameName(27) = "NBA2k19"
ArrGameName(28) = "FIFA 19"
ArrGameName(29) = "PES2019"
ArrGameName(30) = "H1Z1"
ArrGameName(31) = "PUBG: Player Unknown BattleGround"
ArrGameName(32) = "Fortnite"
ArrGameName(33) = "Apex Legends"
ArrGameName(34) = "The Elder Scrolls: Online"
ArrGameName(35) = "NeverWinter"
ArrGameName(36) = "DC universe: Online"
ArrGameName(37) = "Destiny"
ArrGameName(38) = "PlanetSide"
ArrGameName(39) = "Overwatch"
ArrGameName(40) = "DOOM"
ArrGameName(41) = "Call Of Duty: WWII"
ArrGameName(42) = "Tom Clancy's Rainbow Six Seige"
ArrGameName(43) = "Battlefield V"
ArrGameName(44) = "Wolfenstein"
ArrGameName(45) = "Star Wars: Battlefront II"
ArrGameName(46) = "LIMBO"
ArrGameName(47) = "Inside"
ArrGameName(48) = "Unravel"
ArrGameName(49) = "Days Gone"
ArrGameName(50) = "Uncharted 4"
ArrGameName(51) = "God Of War"
ArrGameName(52) = "Shadow Of The Tomb Raider"
ArrGameName(53) = "The Last Guardian"
ArrGameName(54) = "Shadow Of Mordor"
ArrGameName(55) = "Shadow Of The colossus"
ArrGameName(56) = "Journey"
ArrGameName(57) = "A Way Out"
ArrGameName(58) = "HellBlade: Senua's Sacrifice"
ArrGameName(59) = "ARK: Survival Evolved"
ArrGameName(60) = "The Last Of Us"
ArrGameName(61) = "No Man's Sky"
ArrGameName(62) = "Fallout 4"
ArrGameName(63) = "Dying Light"
ArrGameName(64) = "Metal Gear Survive"
ArrGameName(65) = "FarCry 5"
ArrGameName(66) = "Resident Evil 7: BIOHAZARD"
ArrGameName(67) = "Until Dawn"
ArrGameName(68) = "Outlast"

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ArrGameName(69) = "The Evil Within"  
ArrGameName(70) = "Friday The 13th"  
ArrGameName(71) = "A Plague Tale: Innocence"  
ArrGameName(72) = "The Sims 4"  
ArrGameName(73) = "Farming Simulator 2019"  
ArrGameName(74) = "Job Simulator"  
ArrGameName(75) = "Surgeon Simulator"  
ArrGameName(76) = "Goat Simulator"  
End Sub  
End Module
```